

## Department of Information Technology

### COURSE OUTCOME

Course Code	Course Title	Unit title	Learning Outcomes
UGIT101	Imperative Programming	Unit I Introduction, Structure of C Program And Fundamentals (Notional Hours: 12)	<ol style="list-style-type: none"> <li>1. Student will be able to understand History of C Language.</li> <li>2. Student will be able to write a Program Code using C language.</li> <li>3. To Compile and Executing Program Code.</li> <li>4. Student will be able to understand use of Variable.</li> <li>5. To Implementing Expression, Statement, Constant, #define and #include</li> </ol>
		Unit II Operators and Expressions, Data Input and Output (Notional Hours: 12)	<ol style="list-style-type: none"> <li>1. Student will be able to understand different types of Operators use in C program.</li> <li>2. Student will be able to evaluate Concept of Operators and expressions in coding.</li> <li>3. Student will be able to use of Formatted and unformatted input and output.</li> <li>4. Student should be able to differentiate between Formatted and unformatted input and output.</li> </ol>
		Unit III Conditional Statement and Loops Program Structure (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. To understand if, if-else, nested if-else and switch statement in C.</li> <li>2. To Implementing the use of Loops: for loop, while loop, do while loop.</li> <li>3. To understand and evaluate concept of Jump Statement and Infinite Loop.</li> </ol>
			<ol style="list-style-type: none"> <li>4. To analyse use of Variable with storage Classes.</li> </ol>
		Unit IV Function and String (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To understand the concept of function.</li> <li>2. Students should be able to explain the difference between call by value and call by reference.</li> </ol>
		Unit V Array (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To understand the concept of Array.</li> <li>2. To prepare a flowchart of isolation of plasmids, transposition mechanism.</li> </ol>
		Unit VI Pointers, Structure and Union (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To analyse and implement pointer address operator and function with pointer.</li> <li>2. To understand how to apply pointer Arithmetic in C.</li> </ol>
UGIT101	PRACTICAL	-	
Course Code	Course Title	Unit title	Learning Outcomes

UGIT102	WebProgramming	UnitI FundamentalsWeb,HTML5,Table(NotionalHours:10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. KnowthebasicconceptsofWeb.[1]*</li> <li>2. KnowthebasicconceptsofHTML5.[1]*</li> <li>3. RecognisethefeaturesofHTML5.[2]*</li> <li>4. DescribetheattributeofTable.[4]*</li> <li>5. DistinguishbetweenCellspacingandCellpadding.</li> </ol>
		UnitII HTML5Pagelayoutandnavigation,Creatingdivisionbasedlayouts,Media(NotionalHours:10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Recognisethefeaturesofpagelayout.[2]*</li> <li>2. Examinedifferenttagsinpagelayout.[4]*</li> <li>3. SystematicallydeveloptheHTML5file.[6]*</li> <li>4. Understandthetypesofnavigation.[2]*</li> <li>5. Studydifferenttypesofmedia.[3]*</li> </ol>
		UnitIII Forms,StyleSheets(NotionalHours:10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. EvaluatetheneedofForms.[5]*</li> <li>2. Studythebasiccontrolsofform.[3]*</li> <li>3. Studydifferenttypesofstylesheetandselector.[3]*</li> </ol>
			4. Performproperdesigning[3]*
		UnitIV JavaScript,Operators(NotionalHours10),	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. KnowthebasicconceptsofJavaScript.[1]*</li> <li>2. Studytheworkingofjavascript.[3]*</li> <li>3. Applydifferentoperatorsasperrequirement.[3]*</li> <li>4. InfertheneedofJavaScript.[5]*</li> </ol>
		UnitV CoreJavaScript(PropertiesandMethodsofEach), Documentanditsassociatedobjects(NotionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Studypropertiesandmethodsofarray,string,math,number,date,etc.[3]*</li> <li>2. DescribethenDOM.[2]*</li> <li>3. WriteJavaScriptprogram.[1]*</li> </ol>
		UnitVI LayerEventsandEventHandlers(NotionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. RecognisetheneedofEventHandling.[2]*</li> <li>2. Understanddifferenttypesofevent.[2]</li> <li>3. IllustratetheapplicationofEvents[3]*</li> <li>4. Writeaprogrambasedonspecificevent.[1]*</li> </ol>

UGIT1P2	PRACTICAL SESSIONS	-	The learner will be able to- <ul style="list-style-type: none"> <li>1. Write the program in HTML5.[1]*</li> <li>2. Apply Multimedia features to webpage.[3]*</li> <li>3. Generate the Lists, Tables, Frames, Forms.[6]*</li> <li>4. Study how to apply CSS to webpage.[1]*</li> <li>5. Perform Image Mapping.[3]*</li> <li>6. Develop connectivity with external javascript.[6]*</li> <li>7. Create javascript to working with operators, loops, event, array, string etc.[6]*</li> </ul>
			<ul style="list-style-type: none"> <li>8. Perform Validation using javascript.[3]*</li> <li>9. Write javascript code for demonstration of different events.[1]*</li> </ul>
Course Code	Course Title	Unit title	Learning Outcomes
UGIT103	Operating System	Unit I Introduction What is an operating system? (Notional Hours: 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Describing the important computer system resources and the role of operating system in their management policies and algorithms.[2]*</li> <li>2. Identify the Classes of Operating Systems.[2]*</li> <li>3. Recall Assemblers, Compilers and Interpreters, Linkers.[1]*</li> <li>4. Research on different types of operating system [2]*</li> <li>5. Analyse the different system like distributed and modern operating systems, Desktop Systems, Handheld Systems, Clustered Systems [4]*</li> </ul>
		Unit II Operating-System Structures (Notional Hours: 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Listing the operating-System Services.[1]*</li> <li>2. Explaining Kernel Architecture and Booting Process (POWERON, BIOS-POST, MBR).[1]*</li> <li>3. Describing the working System Calls, Types of System Calls [2]*</li> <li>4. Analyse the structure of operating system and basic architectural components involved in OS design [4]*</li> <li>5. Identify the Layered Approach, MicroKernels, Virtual Machines.[2]*</li> </ul>

		Unit III Processes and Process Synchronization (Notional Hours: 6)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Describing Process Scheduling, Scheduling Criteria [2]*</li> <li>2. Understand the process management policies and scheduling of processes by CPU [2]*</li> <li>3. Recognize the meaning of Scheduling Algorithms. [2]*</li> <li>4. Solve various problems based on Scheduling Algorithms. [3]*</li> <li>5. Evaluate the requirement for process synchronization and coordination handled by operating system [5]*</li> </ul>
		Unit IV Memory Management (Notional Hours 6)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Describe and analyze the memory management and its allocation policies. [2]*</li> <li>2. Identify use and evaluate the storage management policies with respect to different storage management technologies. [2]*</li> <li>3. Discuss on address spaces and virtual machines meaning. [2]*</li> <li>4. Understand the page replacement algorithms for memory management. [2]*</li> <li>5. Solve various problems based on page replacement algorithms. [3]*</li> </ul>
		Unit V File Systems (Notional Hours 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Know the meaning of Files, directories. [1]*</li> <li>2. Recognize the file system management and optimization. [1]*</li> <li>3. Identify the MS-DOS file system, UNIX V7 file system, CDROM file system. [1]*</li> <li>4. Understand and analyze the theory and implementation of file. [2]*</li> <li>5. Understand the RAID Structure, Partition and file systems (ext3, ext4, xfs, cifs), I-nodes. [2]*</li> </ul>
		Unit VI Input-Output, Deadlocks (Notional Hours 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Recall the meaning of user interfaces, I/O hardware, I/O software and operating system Resources. [1]*</li> <li>2. Describing the I/O software layers, disks, clocks. [2]*</li> <li>3. Understand the Mutual exclusion, Deadlock detection and recovery, deadlock avoidance, deadlock prevention, issues. [2]*</li> <li>4. Solve various problems based on Deadlock condition. [3]*</li> </ul>

UGIT3P5	PRACTICAL SESSIONS	-	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Performing Installation of the Windows Operating System in virtual machine</li> <li>2. Performing most frequently used MS-DOS commands. [3]*</li> <li>3. Perform MS-DOS commands related to files and directories. [3]*</li> <li>4. Perform most frequently used Linux commands. [3]*</li> <li>5. Perform Linux commands related to files and directories. [3]*</li> <li>6. Perform Working with Linux Desktop and utilities [3]*</li> <li>7. Perform script to find out duplicate file. [3]*</li> <li>8. Perform script to check partition size. [3]*</li> <li>9. Perform script to in/out interactive and non-interactive users. [3]*</li> <li>10. Perform script to take backup of tar file from server to another remote server. [3]*</li> </ol>
Course Code	Course Title	Unit title	Learning Outcomes
UGIT104	Discrete Mathematics	Unit I Introduction, Set Theory, Logic. (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. Define the set and different types of Subset. And also List out the operation on Set. [2]*</li> <li>2. By using Truth table, Identify the statements are Valid or Invalid Statements. [2]*</li> <li>3. Diagrammatically Explanation of Set Theory. [2]*</li> <li>4. To Show the relation Between Sets. [3]*</li> <li>5. Discuss the all Law's of Set Theory and Logic. [2]*</li> <li>6. Give an Example of Sets and Logic. [2]*</li> </ol>
		Unit II Quantified Statement, Elementary Number Theory and Methods of Proof (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. Define Predicates and Explain Quantified Statements. [2]*</li> <li>2. Recognise the Predicates and Quantified Statements. [2]*</li> <li>3. Show the Arguments whether it is valid or Invalid with Quantified Statement. [3]*</li> <li>4. Understand the Rational Numbers and Divisibility. [2]*</li> <li>5. Explain and Solve the Examples of Quotient Remainder theorem. [2]*</li> <li>6. Solve Diagrammatically numerical of Floor and Ceiling. [4]*</li> </ol>
		Unit III Sequences, Mathematical Induction, and Recursion. (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. Identify recurrence relations, Generation function and operations on the m. [2]*</li> <li>2. Demonstrate Strong Mathematical Induction and the Well-Ordering Principle for the Integers. [3]*</li> <li>3. Illustrate the Correctness of algorithms by using Examples. [3]*</li> </ol>

		UnitIV Function,Relations(NotionalHours15)	<ol style="list-style-type: none"> <li>1. DefineFunctionandRelation.[2]*</li> <li>2. ClassifyingthedifferenttypesofFunction.[2]*</li> <li>3. TobetterRelationsCompareReflexivity,Symmetry,andTransitivityofRelation.[5]*</li> <li>4. Examinetheproblems thenSolve thatproblemsbasedongeneralrecursivedefinitionsandstructuralinduction,functions[2]*</li> </ol>
		UnitV GraphsandTrees(NotionalHours15)	<ol style="list-style-type: none"> <li>1. DiscussalltypesofGraphs.[2]*</li> <li>2. Byconstructingthegraphwecaneasilyunderstandtheconceptandworkingofasystem.[3]*</li> <li>3. CategoriesthedifferentkindofTechniquesandAlgorithmsforgettingShortestPathofGraph.[4]*</li> <li>4. DrawsuitabletreeDiagramforbetterUnderstandtheflowofGraph.[3]*</li> </ol>
		UnitVI CountingandProbability(NotionalHours15)	<ol style="list-style-type: none"> <li>1. DefineCountingandProbability.[2]*</li> <li>2. ToIdentifygivenprobabilitieswemustobservethetotalnumberofOutcomes.[2]*</li> <li>3. WritetheExamplesofAdditionRuleandPigeonHolePrinciple.[1]*</li> <li>4. SolvethetheExamplesbyusingAlgorithmstofindoutShortestPathofGivenGraph.[3]*</li> </ol>

CourseCode	CourseTitle	Unittitle	LearningOutcomes
UGIT1P4	PRACTICALS SESSIONS	-	<ol style="list-style-type: none"> <li>1. ImplementTheProgramsforSetTheory.[3]*</li> <li>2. ImplementtheprogramforPropertiesofIntegers.[3]*</li> <li>3. ConstructtheProgramtoimplementGreatestCommonDivisorandFundamentaltheoremofArithmetic.[3]*</li> <li>4. DrawtheGraphsbyusingGraphtheory.[3]*</li> <li>5. ImplementtheprogramsforPropertiesofOperationsandRootsofPolynomials.[3]*</li> <li>6. ImplementtheProgramforSumRulePrincipleandFactorial.[3]*</li> <li>7. Applytheprobabilities forSamplespaceevents,FinitesprobabilityspaceandEquiprobableSpaces.[3]*</li> <li>8. ImplementtheAdditionPrincipleandIndependentEventsinProgram.[3]*</li> </ol>
Course Code	CourseTitle	Unittitle	LearningOutcomes

UGIT105	Digital Electronics	Unit I Number System, Binary Arithmetic (Notional Hours: 10)	The learner will be able to- <ol style="list-style-type: none"> <li>1. Remembering to learn about how computer systems work and underlying principles. [1]*</li> <li>2. Understanding the basics of digital electronics needed for computers. [2]*</li> <li>3. Applying the codes and numbers systems converting circuits. [3]*</li> <li>4. Compare and contrast between a given number from one system to an equivalent number in another system. [4]*</li> <li>5. Illustrate the construction of a weighted code. [3]*</li> <li>6. Explaining to encode each decimal symbol in a unique string of 0s and 1s. [2]*</li> </ol>
		Unit II Boolean Algebra and Logic Gates, Min term, Max term and Karnaugh Maps (Notional Hours: 10)	The learner will be able to- <ol style="list-style-type: none"> <li>1. Design various logic gates and simplify Boolean equations. [6]*</li> <li>2. Describe logical AND, OR, NOT, NAND, NOR, EX-OR, EX-NOR functions. [1]*</li> <li>3. Explain the simplification of logical statements with using Boolean rules and de-Morgan theorems. [2]*</li> <li>4. Using truth table and show its logic circuit writes Boolean equation. [2]*</li> <li>5. Compare the minterm and maxterm. [4]*</li> </ol>
			6. Summarize and define the simplification of logical statements with Karnaugh maps. [2]*
		Unit III Combinational Logic Circuits, Arithmetic Circuits (Notional Hours: 10)	The learner will be able to- <ol style="list-style-type: none"> <li>1. Analyse and design combinational circuits using commercially available ICs. [4]*</li> <li>2. Explaining concept of combinational circuits for given application. [2]*</li> <li>3. Summarize code converters design and implementations. [2]*</li> <li>4. Implement combinational logic circuits using programmable logic devices. [3]*</li> <li>5. Schematically/Diagrammatically elaborate arithmetic circuits. [4]*</li> </ol>

		Unit IV Multiplexer, Demultiplexers, ALU, Encoder and Decoder, Sequential Circuits: Flip-Flop (Notional Hours 10)	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Compare &amp; contrast between Multiplexer and Demultiplexers. [4]*</li> <li>2. Diagrammatically explain the logic diagram and truth tables of multiplexer and demultiplexer. [4]*</li> <li>3. Summarize the applications of multiplexers and demultiplexer. [2]*</li> <li>4. Design encoder and decoder. [6]*</li> <li>5. Design and analyze synchronous and asynchronous sequential circuits using flip-flops. [6]*</li> </ol>
		Unit V Counters (Notional Hours 10)	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Compare &amp; contrast between Synchronous and Asynchronous Counter. [4]*</li> <li>2. Design different types of counters. [6]*</li> <li>3. Explain the concept of Presettable counter. [2]*</li> <li>4. Understanding the idea of Bussing. [2]*</li> </ol>
			<ol style="list-style-type: none"> <li>5. Paraphrase the concept of Type T Design, Type JK Design. [2]*</li> <li>6. Explain the concept of IC 7493, IC 7490, IC 7492. [2]*</li> </ol>
		Unit VI Shift Register (Notional Hours 15)	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Understand the concept and application of registers and shift registers. [2]*</li> <li>2. Classify the shift register according to the methods of data input/output SISO, PIPO, SIPO, PISO. [2]*</li> <li>3. Design various shift registers and determine outputs. [6]*</li> <li>4. Explain the operation and application of Ring counter and Johnson counter. [2]*</li> <li>5. Understand that IC 7495 is an 8-pin shift register. [2]*</li> <li>6. Summarize the seven-segment displays and analysis of shift counters. [2]*</li> </ol>



UGIT1P5	PRACTICAL SESSIONS		<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Study of Logic gates and their ICs and universal gates.[3]*</li> <li>2. Implement the given Boolean expressions using minimum number of gates, combinational circuits, code converter, Adder and Subtractor Arithmetic circuits, [3]*</li> <li>3. Implement Encode and Decoder and Multiplexer and Demultiplexers.[3]*</li> <li>4. Study of flip-flops and counters.[3]*</li> <li>5. Study of counter ICs and designing Mod-N counters.[3]*</li> <li>6. Design of shift registers and shift register counters.[6]*</li> </ol>
<b>Course Code</b>	<b>Course Title</b>	<b>Unit title</b>	<b>Learning Outcomes</b>
UGIT106	Fundamentals of Computer Organization	Unit I Data Representation (Notional Hours: 12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Know different number systems.[1]*</li> <li>2. Applying the codes and number systems converting circuits.[3]*</li> <li>3. Compare and contrast between a given number from one system to an equivalent number in another system.[4]*</li> <li>4. Solve the problems of complements[3]*</li> </ol>
		Unit II Digital Logic Circuits (Notional Hours: 12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Design various logic gates and simplify Boolean equations.[6]*</li> <li>2. Describe logical AND, OR, NOT, NAND, NOR, EX-OR, EX-NOR functions.[1]*</li> <li>3. Design and analyze synchronous and asynchronous sequential circuits using flip-flops.[6]*</li> <li>4. Summarize application of flip-flop[3]*</li> <li>5. Describe sequential circuits[2]*</li> </ol>
		Unit III Digital Components (Notional Hours: 12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Diagrammatically explain decoder, encoder, multiplexer, registers[4]*</li> <li>2. Design encoder and decoder.[6]*</li> <li>3. Summarize application of shift register[3]*</li> </ol>
			<ol style="list-style-type: none"> <li>4. Describe memory unit[2]*</li> <li>5. Compare different memory units[4]*</li> </ol>

		UnitIV RegisterTransferandMicroOperations,BasicComputerOrganizationandDesign(NotionalHours12)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Use register transfer language[3]*</li> <li>2. Illustrate working of binary adder[3]*</li> <li>3. Describe binary incrementer[2]*</li> <li>4. Categoriestypesofmicro-operation, state relationship between instruction and micro-operation[4]*</li> <li>5. Describe instruction code, input output and interrupt[2]*</li> <li>6. Illustrate steps involve in instruction cycle and memory reference instruction with example[3]*</li> </ol>
		UnitV CentralProcessingUnit(NotionalHours12)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Describe general register organization, instruction format with example[2]*</li> <li>2. Classify instruction based on number of address fields[4]*</li> <li>3. Illustrate different address mode with example[3]*</li> <li>4. Compare and construct between RISC and CISC[4]*</li> </ol>
		UnitVI InputOutputOrganization,MemoryOrganization(NotionalHours12)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Know peripheral devices[1]*</li> <li>2. Describe input output interface, direct memory access with example[2]*</li> <li>3. Illustrate asynchronous data transfer[3]*</li> <li>4. Demonstrate priority interrupt[3]*</li> <li>5. Show communication between input output processor and CPU[3]*</li> <li>6. Diagrammatically explain memory hierarchy[4]*</li> </ol>
UGIT1P6	PRACTICAL SESSIONS		Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Diagrammatically explain motherboard and identify</li> </ol>

			<ul style="list-style-type: none"> <li>itsvariouscomponents[4]*</li> <li>2. Compareandcontrastbetweentypesofmotherboard[4]*</li> <li>3. Compareandcontrastbetweentypesofmonitors[4]*</li> <li>4. IllustrateworkingofSMPSandstateitstype[3]*</li> <li>5. Describebootingprocess[2]*</li> <li>6. Describeports,devicedriver[2]*</li> <li>7. IllustratestepsinvolvingformattingandinstallingOS[3]*</li> <li>8. Discussfeaturesofcontrolpanel[2]*</li> <li>9. CompareandcontrastbetweenvariousRICSandCISCprocessors,P1,P2,P3,P4andcoreprocessor[4]*</li> <li>10. Illustrateupgradingcomputer[3]*</li> <li>11. UnderstandingCMOS[2]*</li> </ul>
<b>Course Code</b>	<b>Course Title</b>	<b>Unit title</b>	<b>Learning Outcomes</b>
UGIT201	Object Oriented Programming	Unit I Object Oriented Methodology, Principles ofOOPS (Notional Hours: 12)	The leaner will be ableto <ul style="list-style-type: none"> <li>1. Describe POP, its characteristic[2]*</li> <li>2. Describe OOP, its characteristic[2]*</li> <li>3. Distinguish between OOP and POP[4]*</li> <li>4. Describe basic concept of OOP[2]*</li> <li>5. Define benefits of OOP and to list application of OOP.[2]*</li> </ul>
		Unit II Classes and Objects , Constructors and Destructors(Notional Hours: 12)	The leaner will be ableto <ul style="list-style-type: none"> <li>1. Define concept classes and objects[2]*</li> <li>2. Takeaproblemanddevelopthestructurestorepresentobjectsandthealgorithmstoperform operations.[6]*</li> <li>3. Apply data abstraction principle to programs[3]*</li> <li>4. Constructtheprogramswillsharecommon data withitsobjectusingstatickeyword concept[6]*</li> <li>5. Define and useconstructor and destructor for memory management[3]*</li> </ul>
		Unit III Polymorphism (Notional Hours:12)	The leaner will be ableto <ul style="list-style-type: none"> <li>1. Understand and demonstrate concept of polymorphism for operator overloading [3]*</li> <li>2. Implement static polymorphism[3]*</li> </ul>

			<ul style="list-style-type: none"> <li>3. Use operator overloading for unary and binary operator[3]*</li> <li>4. Illustrate data conversion between data type and object.[3]*</li> </ul>
		<p>Unit IV Program development using Inheritance (Notional Hours:12)</p>	<p>The learner will be able to</p> <ul style="list-style-type: none"> <li>1. Describe the concepts of Inheritance.[2]*</li> <li>2. Discuss different concept of inheritance[2]*</li> <li>3. Apply data hiding in inheritance.[3]*</li> <li>4. Creating virtual base classes.[6]*</li> <li>5. Use concept of abstract classes.[3]*</li> <li>6. Recall and revise the concept of constructor and apply it in inheritance[3]*</li> </ul>
		<p>Unit V Virtual Functions, Exception handling (Notional Hours:12)</p>	<p>The learner will be able to</p> <ul style="list-style-type: none"> <li>1. Describe the concepts of dynamic polymorphism.[2]*</li> <li>2. Define and implement this pointer. [3]*</li> <li>3. Illustrate use of pointer to derive classes[3]*</li> <li>4. Apply concept of exception handling to develop sophisticated program[3]*</li> </ul>
		<p>Unit VI Template, Working with files (Notional Hours:12)</p>	<p>The learner will be able to</p> <ul style="list-style-type: none"> <li>1. Define concept of generic programming[2]*</li> <li>2. Implement the concept of template for class and functions[3]*</li> <li>3. Create programs to store and retrieve information from external files.[6]*</li> </ul>
UGIT2P1	Practical	-	<p>The learner will be able to</p> <ul style="list-style-type: none"> <li>1. Implement concept of classes and objects[3]*</li> <li>2. Implement concept of friend function[3]*</li> <li>3. Implement concept of constructor and destructor[3]*</li> <li>4. Implement concept of operator overloading[3]*</li> <li>5. Implement concept of Inheritance[3]*</li> <li>6. Implement concept of virtual functions and abstract classes[3]*</li> </ul>
			<ul style="list-style-type: none"> <li>7. Perform various operation on string[3]*</li> <li>8. Implement concept of exception handling[3]*</li> <li>9. Implement concept of file handling[3]*</li> <li>10. Implement concept of template[3]*</li> </ul>

Course Code	Course Title	Unit title	Learning Outcomes
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UGIT202	Microprocessor Architecture	Unit I Microprocessor, microcomputer and assembly language. Microprocessor Architecture and Microcomputer System 8085 Microprocessor Architecture and Memory Interface (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. To describe microprocessor based system. [2]*</li> <li>2. To describe the use of microprocessor as a CPU. [2]*</li> <li>3. To write definitions of terms such as word length, byte, nibble, instructions. [1]*</li> <li>4. To explain machine language, assembly language, high level languages. [2]*</li> <li>5. To distinguish between machine language and high level language. [4]*</li> <li>6. To classify the computer systems. [2]*</li> <li>7. To describe the microprocessor based temperature control system. [2]*</li> <li>8. To describe various buses in 8085 microprocessor. [2]*</li> <li>9. To explain operations initiated by microprocessor [2]*</li> <li>10. To explain internal data operations of 8085 microprocessor. [2]*</li> <li>11. To explain external or peripherally initiated operations of 8085 microprocessor. [2]*</li> <li>12. To describe memory, structure and its requirements. [2]*</li> <li>13. To explain the use of flip flop as basic storage element and in the formation of memory register [2]*</li> <li>14. To illustrate the memory address range of various memory chips. [3]*</li> <li>15. To draw the memory interfacing diagram [3]*</li> <li>16. To interpret the address map of various memory chips. [2]*</li> <li>17. To classify memory into different types. [2]*</li> <li>18. To describe memory interfacing techniques. [2]*</li> <li>19. To explain various tristate devices used in microprocessor based system. [2]*</li> <li>20. To describe the 8085 microprocessor architecture [2]*</li> <li>21. To describe flag register of 8085 microprocessor [2]*</li> <li>22. To describe functional pin configuration of 8085 microprocessor. [2]*</li> </ol>
			<ol style="list-style-type: none"> <li>23. To illustrate the steps involved in data flow when an instruction code is fetched from the memory. [3]*</li> <li>24. To explain the demultiplexing of address/data bus of 8085 microprocessor. [2]*</li> <li>25. To show generation of control signals. [1]*</li> <li>26. To describe various 8085 machine cycles. [2]*</li> <li>27. To calculate address lines required for decoding address for various range of memory chips. [4]*</li> <li>28. To describe address decoding and its techniques. [2]*</li> <li>29. To distinguish between address decoding techniques. [4]*</li> <li>30. To analyse various interfacing circuits and interpreting address map. [4]*</li> </ol>

		<p>Unit II Interfacing I/O Devices Introduction to 8085 Assembly Language Programming Introduction to 8085 Instructions (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>1. To describe the peripheral I/O instructions of 8085 microprocessor. [2]*</li> <li>2. To compare the working of peripheral I/O instructions in 8085 microprocessor. [5]*</li> <li>3. To illustrate data transfer and device selection [3]*</li> <li>4. To design interfacing circuits for interfacing I/O devices using Decoder. [6]*</li> <li>5. To analyse the interfacing circuit and interpreting address of output port. [4]*</li> <li>6. To design interfacing circuit for seven-segment LED output port and analyzing the circuit. [6]*</li> <li>7. To design an interfacing circuit for 8 DIP switches and analyzing the circuit. [6]*</li> <li>8. To explain memory mapped I/O instructions and its execution. [2]*</li> <li>9. To analyse the interfacing circuit of safety control system using memory mapped I/O technique. [4]*</li> <li>10. To describe the programming model of 8085 microprocessor [2]*</li> <li>11. To write types of instructions based on the size. [1]*</li> <li>12. To describe types of instructions and giving examples of each. [2]*</li> <li>13. To describe various addressing modes of 8085 microprocessor and giving examples of each. [2]*</li> <li>14. To describe various data transfer instructions of 8085 microprocessor and giving examples of each. [2]*</li> <li>15. To describe various arithmetic instructions of 8085 microprocessor and giving examples of each. [2]*</li> <li>16. To describe various logical instructions of 8085 microprocessor and giving examples of each. [2]*</li> </ol>
			<ol style="list-style-type: none"> <li>17. To describe various branching instructions of 8085 microprocessor and giving examples of each. [2]*</li> <li>18. To distinguish between conditional and unconditional jump statements used in 8085 microprocessor. [4]*</li> <li>19. To describe various machine control instructions of 8085 microprocessor and giving examples of each. [2]*</li> <li>20. To assemble a simple program using 8085 instructions. [6]*</li> </ol>
		<p>Unit III Programming techniques with additional instructions Counters and Time Delays (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>1. To list different ways of moving data from memory to accumulator. [1]*</li> <li>2. To assemble programs for data transfer. [6]*</li> <li>3. To explain various rotate instructions for 8085 microprocessor. [2]*</li> <li>4. To distinguish between continuous loop and conditional loop. [4]*</li> <li>5. To explain the working of compare instruction in 8085 microprocessor. [2]*</li> <li>6. To explain the generation of time delay using register [2]*</li> <li>7. To explain the generation of time delay using register pair [2]*</li> <li>8. To explain the generation of time delay using loop within the loop technique [2]*</li> <li>9. To calculate the time delay for different loops [4]*</li> <li>10. To draw flowcharts for various illustrative programs. [3]*</li> <li>11. To write programs for various counters. [1]*</li> </ol>

	UnitIV StacksandSubroutinesC odeConversion,BCDAri thmetic,16- bitDataOperations (NotionalHours15)	<ol style="list-style-type: none"> <li>1. Todefinestack,stackpointerregisteranddescribingtheiruses.[1]*</li> <li>2. TodiscussthePUSHandPOPinstructions[2]*</li> <li>3. ToexplaintheexecutionofCALLinstructionsin8085microprocessor[2]*</li> <li>4. ToexplaintheexecutionofRETinstructionsin8085microprocessor.[2]*</li> <li>5. TodiscusstheeffectofCALLinstructionsonthestackpointerandprogramcounter[2]*</li> <li>6. TodiscusstheeffectofRETinstructionsonthestackpointerandprogramcounter.[2]*</li> <li>7. Todescribeadvancesubroutineconcepts[2]*</li> <li>8. Todistinguishbetweennestingandmultipleendingsubroutine[4]*</li> <li>9. TodevelopanassemblylanguageprogramforBCDtoBinaryConversion[6]*</li> <li>10. TodevelopanassemblylanguageprogramforBinarytoBCDConversion[6]*</li> <li>11. TodevelopassemblylanguageprogramforBCDtoSeven-SegmentLEDcodeconversion.[6]*</li> </ol>
		<ol style="list-style-type: none"> <li>12. TodevelopassemblylanguageprogramforbinarytoASCIIcodeconversion.[6]*</li> <li>13. TodevelopassemblylanguageprogramforASCIItobinarycodeconversion.[6]*</li> <li>14. TodevelopassemblylanguageprogramtocarryoutBCD arithmetic.[6]*</li> <li>15. Toexplainadvancedinstructionsof8085microprocessor.[2]*</li> </ol>
	UnitV SoftwareDevelopmentSy stemsandAssemblersInte rrupts (Notional Hours15)	<ol style="list-style-type: none"> <li>1. Todescribeexternalhardwarefeaturesofatypicalsoftwaredevelopmentssystem.[2]*</li> <li>2. Toexplainutilityprogramsandtheiruses[2]*</li> <li>3. Todiscussvarioustoolsusedindevelopmentofsoftwareassemblylanguageprograms.[2]*</li> <li>4. Todescribeassembler,loader/linker,debugger[2]*</li> <li>5. Tolistanddescribevariousfilesgeneratedinthesystemafterassembling/crossassembling[2]*</li> <li>6. Tolisttheadvantagesofanassembler/crossassembler[1]*</li> <li>7. Tolistthesalientfeaturesofassembler.[1]*</li> <li>8. Tolistandexplainsdifferenttypesofassemblers.[1]*</li> <li>9. Tosummarizevariousinterruptsof8085microprocessor.[2]*</li> <li>10. Todiscussvariousinterruptsusedby8085microprocessorandtheirpriorities.[2]*</li> <li>11. Toexplainthestepsof8085microprocessorinterruptprocess.[2]*</li> <li>12. Toexplaintheworkingofaninterruptin8085microprocessor.[2]*</li> <li>13. Todescribevectoredinterruptsof8085microprocessor.[2]*</li> <li>14. ToexplaintheworkingofSIMinstruction[2]*</li> <li>15. ToexplaintheworkingofRIMinstruction.[2]*</li> <li>16. Todescriberestartinterrupts.[2]*</li> </ol>

		UnitVI ThePentiumandPentiumPr omicroprocessors Core2andLaterM icroprocessorsS UNSPARC Microprocessor (NotionalHours15)	<ol style="list-style-type: none"> <li>1. TolistPentiuminstructionsandexplainingtheirfunctions.[1]*</li> <li>2. ToexplaintheinternalstructureofPentiumprocessor.[2]*</li> <li>3. TodiscussthememorymapofPentium2processor.[2]*</li> <li>4. ToexplaintheCPUIDinstructioninPentiumII[2]*</li> <li>5. Tocomparebetweeni3,i5andi7processors[4]*</li> <li>6. TolistthefeaturesofSPARCArchitecture[1]*</li> <li>7. TolistvariousdataformatsinSPARCArchitecture[1]*</li> <li>8. TolistfeaturesofspecialPentiumpro[1]*</li> <li>9. TodescribethePentiumIV[2]*</li> </ol>
			<ol style="list-style-type: none"> <li>10. TodescribePentiumpromicroprocessor[2]*</li> <li>11. ToexplaininstructionformatsinSPARCmicroprocessor.[2]*</li> </ol>
UGIT2P2	MICROPROCESSORARCHITECTUREPRACTICALS	-	<ol style="list-style-type: none"> <li>1. Todevelopassemblylanguageprogramsrelated to memory operations[6]*</li> <li>2. Todevelopassemblylanguageprogramsrelatedtoarithmeticandlogicaloperations[6]*</li> <li>3. Todevelopassemblylanguageprogramsrelatedtopackingandunpackingoperations[6]*</li> <li>4. Todevelopassemblylanguageprogramsrelatedto register operations[6]*</li> <li>5. Todevelopassemblylanguageprogramsrelatedtomultiplememorylocations[6]*</li> <li>6. Todevelopassemblylanguageprogramsrelatedto calculationswith respect to memory locations[6]*</li> <li>7. Todevelopassemblylanguageprogramsrelatedtomemorylocations[6]*</li> <li>8. Todevelopassemblylanguageprogramsrelatedtostringoperations[6]*</li> <li>9. Todevelopassemblylanguageprogramsrelatedto calculations on memory locations[6]*</li> <li>10. Todevelopassemblylanguageprogramsrelatedto operations on BCD numbers.[6]*</li> </ol>
<b>CourseCode</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>
UGIT203	WebTechnology	UnitI IntroductiontoXML( NotionalHours:10)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. KnowthebasicconceptofXML.[1]*</li> <li>2. CompareandcontrastbetweenXMLandHTML[4]*</li> <li>3. DistinguishbetweenValidandWellformXMLdocument.[4]*</li> <li>4. SolvetheproblemonXMLDTD.[3]*</li> <li>5. DescribedifferenttypesofXMLDTD.[2]*</li> </ol>



		UnitII XMLSchemas,XSL( NotionalHours:10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. RecognisethefeaturesofXMLSchema.[2]*</li> <li>2. ExaminedifferentrestrictioninXMLSchema.[4]*</li> <li>3. SystematicallydeveloptheXMLSchemafile.[6]*</li> <li>4. IdentifytheroleofXSLinXML.[2]*</li> <li>5. SummarizethemechanismofXSLTransform.[2]*</li> <li>6. DistinguishbetweenCSSandXSL.[4]*</li> </ol>
		UnitIII PHP (NotionalHours:10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. EvaluatetheneedofPHPwithMySQL.[5]*</li> <li>2. StudythebasicofPHPprogramming.[3]*</li> <li>3. DistinguishbetweenGETandPOSTMethod.[4]*</li> <li>4. Studystringmanipulation.[3]*</li> </ol>
			5. Performerrorhandling[3]*
		UnitIV AdvancedPHPandMySQL(N otionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. StudytheMySQLfunction.[3]*</li> <li>2. ApplySessionandCookiesintheirWebsite.[3]*</li> <li>3. GeneratetheWebformtoDatabaseconnectivity.[6]*</li> <li>4. InfertheneedofRegularExpression.[5]*</li> </ol>
		UnitVj Query (NotionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. DemonstratethewaysofjQueryimplementation[3]*</li> <li>2. IdentifydifferentselectorsinjQuery.[3]*</li> <li>3. DescribethenjQueryEvents.[2]*</li> <li>4. ApplyjQueryeffectaspertherequirement.[3]*</li> <li>5. ExaminewhatisperfectTraversingofjQuery[4]*</li> </ol>
		UnitVI BootstrapFramework( NotionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. RecognisetheneedofBootstrap.[2]*</li> <li>2. DevelopdifferenttypesofGrid.[6]</li> <li>3. IllustratetheapplicationofthemeusingBootstrap[3]*</li> <li>4. IdentifytheuseofCSSRef.andJSRef.[3]*</li> <li>5. DefineDockersHub.[2]</li> </ol>

UGIT2P3	PRACTICAL SESSIONS	-	The learner will be able to- <ol style="list-style-type: none"> <li>1. Write the XML File.[1]*</li> <li>2. Create DTD and XSD for XML file.[6]*</li> <li>3. Perform XSL Transform.[3]*</li> <li>4. Write PHP code.[1]*</li> <li>5. Apply Session and Cookies in their Website.[3]*</li> </ol>
			<ol style="list-style-type: none"> <li>6. Generate the Web form to Database connectivity.[6]*</li> <li>7. Study how to apply effect, selectors, event by using jQuery.[1]*</li> <li>8. Develop attractive web pages by using Bootstrap[6]*</li> </ol>

Course Code	Course Title	Unit title	Learning Outcomes
UGIT204	Numerical and Statistical Methods	Unit I Mathematical Modeling and Engineering Problem Solving, Approximations and Round-Off Errors, Truncation Errors and the Taylor Series, (Notional Hours: 10)	The learner will be able to- <ol style="list-style-type: none"> <li>1. Understand various methods of Mathematical Modeling &amp; Engineering problem solving.</li> <li>2. Identify &amp; Classify the numerical problem to be modeled.</li> <li>3. Identification of errors in the experimental data.</li> <li>4. Apply Taylor series to approximate functions and estimate the error of approximation.</li> <li>5. Solve problems on Taylor Series, Error Propagation, Total Numerical Errors, and Formulation Errors.</li> <li>6. Familiar with calculation &amp; interpretation of errors in numerical method.</li> </ol>
		Unit II Solutions of Algebraic and Transcendental Equations, Interpolation (Notional Hours: 10)	The learner will be able to- <ol style="list-style-type: none"> <li>1. Understand numerical technique to find the root of algebraic &amp; transcendental equations.</li> <li>2. Understand the difference operators &amp; the</li> </ol>

			<p>use of interpolation.</p> <ol style="list-style-type: none"> <li>3. Apply numerical methods to find the solution of algebraic equations using different methods under different conditions.</li> <li>4. Apply various interpolation methods &amp; finite difference concepts.</li> <li>5. Estimating the missing data through interpolation methods.</li> <li>6. Demonstrate the use of interpolation methods to find intermediate values in given tabulated data.</li> </ol>
		<p><b>Unit III</b>  Solution of simultaneous algebraic equations (linear) using iterative methods, Numerical differentiation &amp; Integration  (Notional Hours: 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Solve system of linear equations by using iterative methods.</li> <li>2. Understand numerical differentiation &amp; integration.</li> <li>3. Work out numerical differentiation &amp; integration whenever &amp; wherever routine methods are not applicable..</li> <li>4. Apply numerical differentiation &amp; integration.</li> <li>5. Develop skills in analysing the properties of the function through numerical differentiation &amp; integration.</li> </ol>
		<p><b>Unit IV</b>  Numerical solution of 1st and 2nd order differential equations  (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand the 1st and 2nd order differential equations</li> <li>2. Identify 1st and 2nd order differential equations.</li> <li>3. To differentiate between 1st and 2nd order differential equations</li> </ol>
			<ol style="list-style-type: none"> <li>4. Apply different numerical methods to obtain a solution of 1st and 2nd order differential equations</li> <li>5. Solve differential equations.</li> <li>6. Familiar with Numerical solution of 1st and 2nd order differential equations.</li> </ol>

		UnitV Least-SquaresRegression,LinearProgramming(NotionalHours10)	Thelearnerwillbeableto- 1. UnderstandLeast-SquaresRegression,LinearProgramming 2. Identify&ClassifyLinearProgramming. 3. Fittingofvarioustypesofcurvestotheexperimentaldata. 4. SolvetheproblemsofLeast-SquaresRegression&LinearProgrammingusingformulation&graphicalmethods. 5. Applyconceptofregressioninresultanalysis. 6. Developskillsindesigningmathematicalmodelsforfittingofcurvestothegivendata.
		UnitVI Randomvariables,Distributions(NotionalHours10)	Thelearnerwillbeableto- 1. UnderstandRandomvariables&Distributions. 2. Identify&Classifydiscrete&continuousrandomvariables&Distributions. 3. SolvetheproblemsofRandomvariables&Distributions. 4. Analyse&evaluatorandomvariables&Distributions. 5. Developskillsindesigningmathematicalmodelsforrandomvariable&distibutions tothegivendata.
UGITP204	PRACTICAL SESSIONS	-	Thelearnerwillbeableto- 1. UnderstandnumericalmethodsinSCILAB. 2. Understandstatisticalmethodsfordataanalysis. 3. Writeprogramstosolveexamplesbyusingvariousnumerical&statisticalmethods 4. Familiarwithprogrammingwithnumerical&statisticalmethodspackageslikeSCILAB. 5. ImplementnumericalmethodsinSCILAB.

Course Code	Course Title	Unit title	Learning Outcomes
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UGIT205	Professional Skills and Green Computing	<p>Unit I The Seven Cs of Effective Communication, Understanding Business Communication (Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Know the seven C's of effective communication and Define Communication[2]*</li> <li>2. Describe different characteristic and principles of communication[2]*</li> <li>3. Diagrammatically explain process and component of communication[4]*</li> <li>4. Categories different type of communication[4]*</li> <li>5. Use different non-verbal means of communication[3]*</li> <li>6. Describe different means of Technology-enabled communication.[2]*</li> </ol>
		<p>Unit II Writing Business Messages and Documents, Campus to corporate program, Developing Oral Communication Skills for Business (Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Write a business message[1]*</li> <li>2. Compare types and approaches of business message[4]*</li> <li>3. Describe principle of effective business correspondence[2]*</li> <li>4. Implement campus to corporate changes.[3]*</li> <li>5. Compare different types of business proposals.[4]*</li> <li>6. Construct written instruction, reports, resume, business proposals[6]*</li> </ol>
		<p>Unit III Developing Oral Communication Skills for Business, Understanding Specific Communication Needs, Presentation Process (Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Distinguish between different types of meetings and conferences[4]*</li> <li>2. Demonstrate group discussion and team presentation[3]*</li> <li>3. Perform Crisis management[3]*</li> <li>4. Describe persuasive business strategy, AIDA, conflict management strategy[2]*</li> <li>5. Apply ethics in business.[3]*</li> <li>6. Prepare presentation[6]*</li> </ol>
		<p>Unit IV Overview and Issues in green computing, Initiatives and Standards (Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Know Green computing[1]*</li> <li>2. Measure carbon footprint[5]*</li> <li>3. Apply Green IT for cost saving and power consumption[3]*</li> <li>4. Discuss different global initiatives[2]*</li> </ol>

		UnitV MinimizingPower Usage, Cooling (Notional Hours:12)	The leaner will be ableto 1. Recognise power problems.[2]* 2. Monitor power consumption[5]* 3. Discuss low cost solutions for checking power[2]* 4. Describe different means for reducing power consumption[2]* 5. Calculate cooling need[5]* 6. Determine different ways to reduce cooling cost[5]*
		Unit VI Going Paperless, Greening Your Information Systems, Staying Green (Notional Hours:12)	The leaner will be ableto 1. Recognise paper problem[2]* 2. Describe going paperless, paperless billing, intranet and its components, EDI[2]* 3. Selecting metrics to calculate power consumption before and after following green practice[5]* 4. Determine BI tools to measure and track data[5]* 5. Categories groups in CRM [5]* 6. Describe chief green officer, SMART goals, helpful organization in achieving green
UGIT2P5	Practical	-	The leaner will be able to 1. Improve interpersonal communication and social skills.[6]* 2. Overcome stage fright and enhance confidence.[6]* 3. Improving presentation skillsand interview skills. [6]* 4. Learn and practice listening, reading,writingand speaking skills.[3]* 5. Demonstrate positive group communication.[3]* 6. Choose eco-friendly hardware and software[5]* 7. Recycle the material toincrease the product's life[6]* 8. Apply all the above knowledge in real life.[3]*
<b>Course Code</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT206	LifeAndEmployabilitySkills	UnitICommunication skill(NotionalHours: 10)	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Understandtheimportanceandtypeofcommunicationinpersonalandprofessionalenvironment.[2]*</li> <li>2. Explaintheprocessofcommunication.[2]*</li> <li>3. CompareandcontrastbetweenFormalandinformalcommunication.[4]*</li> <li>4. Illustratethenon-verbalcommunication.[3]*</li> <li>5. ExplaintheimportanceofListening.[2]*</li> <li>6. Understandtheconceptof training.[2]*</li> </ol>
		UnitII PresentationSkills&InteractiveSkills(NotionalHours:10)	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. UnderstandthePresentationProcess.[2]*</li> <li>2. Explainplanningthepresentation.[2]*</li> <li>3. CompareandcontrastbetweenMindMapandConceptMap.[4]*</li> <li>4. UnderstandChunkingTheory.[2]*</li> <li>5. UnderstandhowtoImpressingtheAudience.[2]*</li> <li>6. ExplainthetipsforFacingInterviews.[2]*</li> </ol>
		UnitIII Entrepreneurshipand	<p>Thelearnerwillbeableto-</p>
		marketskill (NotionalHours:10)	<ol style="list-style-type: none"> <li>1. UnderstandtheImportanceofEntrepreneurship.[2]*</li> <li>2. IllustrateEntrepreneurs.[3]*</li> <li>3. Explainprojectpreparationsteps.[2]*</li> <li>4. UnderstandtheMarketsill.[2]*</li> <li>5. ExplaintheSupportandprocurement.[2]*</li> </ol>
		UnitIV ProductivityinIndustries (NotionalHours10)	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Explaintheconceptofproductivity.[2]*</li> <li>2. Comparisonwithproductivity-thedevelopedcountries.[4]*</li> <li>3. SummarisetheQualityTools.[2]*</li> <li>4. SchematicallyrepresentQualityCircles.[4]*</li> <li>5. Understandtheimportanceofgoodhousekeeping.[2]*</li> </ol>

		UnitV OccupationalSafetyand Hazard (NotionalHours10)	Thelearnerwillbeableto-  1. ExplainOccupationalSafety.[2]* 2. UnderstandtheHealthHazard.[2]* 3. SummarisetheCausesofIndustrialAccidents.[2]* 4. ComparethemachinefactorsandNon- MachineFactorsaccidents.[4]* 5. Understandthesafetyinindustries.[2]* 6. UnderstandtheLabourwelfarelegislation,[2]*
		UnitVI Environmental awareness (NotionalHours10)	Thelearnerwillbeableto-  1. UnderstandtheEnvironmentaleducation.[2]* 2. ExplaintheimportanceofEnvironmentaleducation.[2]* 3. SchematicallyrepresentGlobalWarming.[4]* 4. ExplainEnvironmentalPollution.[2]*
			5. Summarisetheair,water,noise,soilpollution.[2]*
UGIT2P6	LIFEANDDEMPLOYABILITYS KILLSPRACTICALS	-	Thelearnerwillbeableto: 1. Toskimformainideas[2*] 2. Tosummarizeandparaphraseoralcomprehensionintotext.[ 2*] 3. Makeinferencesaboutthespokendiscourse[4*] 4. Totakenotesfromthespokendiscourse[1*. 5. Toanswerquestionsbasedonthespokendiscourse/oralcompr ehension.[3*] 6. Togiveanoralpresentationusingeffectivedeliverystrateg ies[6*] 7. Toengageintoclass/groupdiscussions[5*]

Course Code	Course Title	Unit title	Learning Outcomes
UGIT301	Core Java	Unit I Introduction, Data types and Operators, String Handling, Arrays (Notional Hours: 12)	The leaner will be ableto 1. Know about java class file, JRE, JVM, JDK and basics in java[1]* 2. Develop basic java program[6]* 3. Discuss different data type and operators in java[2]* 4. Solve the example of operator[3]* 5. Distinguish between String class and StringBuffer class[4]* 6. Illustrate arrays[3]*



		Unit II Control flow Statements, Iterations, Classes(Notional Hours: 12)	The learner will be able to <ul style="list-style-type: none"> <li>1. Demonstration of decisionmaking statement[4]*</li> <li>2. Demonstration of looping statement[4]*</li> <li>3. Identify classes , objects, members of class and relationships among them needed for a specific problem[2]*</li> <li>4. Describe abstract classes and methods, constructor, this keyword, super keyword, static keyword and garbage collection[2]*</li> </ul>
		Unit III Inheritance, Packages (Notional Hours:12)	The learner will be able to <ul style="list-style-type: none"> <li>1. Implementation of inheritance[3]*</li> <li>2. Apply this and super keyword[3]*</li> <li>3. Define and use interfaces[3]*</li> <li>4. Creating packages[6]*</li> </ul>
			5. Using packages[3]*
		Unit IV Multithreading, Exceptions, Byte Streams (Notional Hours:12)	The learner will be able to <ul style="list-style-type: none"> <li>1. Discuss multithreading[2]*</li> <li>2. Diagrammatic explanation of thread life cycle[4]*</li> <li>3. Implementation of exception handling mechanism[3]*</li> <li>4. Discuss about byte stream[2]*</li> <li>5. Create a program to perform operation on file[6]*</li> </ul>
		Unit V Event Handling, Abstract Window Toolkit, Layouts (Notional Hours:12)	The learner will be able to <ul style="list-style-type: none"> <li>1. Recognise the need of event handling[2]*</li> <li>2. Discuss event classes, event listener interface[2]*</li> <li>3. Develop program using AWT[6]*</li> <li>4. Implementation of different layouts in AWT[3]*</li> </ul>
		Unit VI Applet, JDBC (Notional Hours:12)	The learner will be able to <ul style="list-style-type: none"> <li>1. Diagrammatically explain applet life cycle[4]*</li> <li>2. Discuss applet html tags[2]*</li> <li>3. Generate java application using applet[6]*</li> <li>4. Generate java application for database connectivity[6]*</li> </ul>

UGIT3P1	Practical	-	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Generate java basic program[6]*</li> <li>2. Use different operator[3]*</li> <li>3. Use different data type[3]*</li> <li>4. Implement concept of constructor[3]*</li> <li>5. Implement concept of inheritance[3]*</li> <li>6. Use of packages and arrays[3]*</li> <li>7. Implementation of exception handling and multithreading[3]*</li> <li>8. Generate java application to perform operation on file[6]*</li> <li>9. Develop java mini project[6]*</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT302	Applied Mathematics	Unit – I Matrices (Notional Hours: 10)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand definition of a matrix &amp; various types of matrices.</li> <li>2. Perform the matrix operations of addition, multiplication and transposition and express a system of simultaneous linear equations in matrix form.</li> <li>3. Find the transpose, inverse and eigen values and eigenvectors of a matrix.</li> <li>4. Distinguish between homogeneous and non-homogeneous systems.</li> <li>5. Determine when a system of linear equations has no, one, or many solutions.</li> <li>6. Find the rank of matrices &amp; analyse them.</li> </ol>
		Unit – II Complex Numbers (Notional Hours: 10)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand the geometric interpretation of complex numbers and know methods of finding the <math>n^{\text{th}}</math> roots of complex numbers.</li> <li>2. Investigate arithmetic with complex numbers <math>C</math> in rectangular form <math>a+ib</math>.</li> <li>3. Write complex numbers in polar form.</li> <li>4. Use De Moivre's theorem to find the roots of complex numbers.</li> </ol>
			<ol style="list-style-type: none"> <li>5. Calculate the sums, products, quotients, conjugate, modulus, and argument of complex numbers.</li> <li>6. Discuss and illustrate symmetries and rotations on an Argand diagram.</li> </ol>

		<p>Unit–III Equation of the first order and of the first degree, Differential equation of the first order of a degree higher than the first, Linear Differential Equations with Constant Coefficients. (Notional Hours: 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand the differential equation of the first order of a degree higher than the first and Linear Differential Equations with Constant Coefficients.</li> <li>2. Identify the differential equations.</li> <li>3. Learn various techniques of getting exact solutions of certain solvable first order differential equations and linear differential equations of second order.</li> <li>4. Solve first order differential equations utilizing the standard techniques for separable, exact, linear, homogeneous, or Bernoulli cases.</li> <li>5. Find the complete solution of a nonhomogeneous differential equation as a linear combination of the complementary function and a particular solution.</li> <li>6. Develop skills in analysing the differential equations through different evaluation methods.</li> </ol>
		<p>Unit IV The Laplace Transform, Inverse Laplace Transform (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand the Laplace and Inverse Laplace Transform.</li> <li>2. Find the Laplace transform of the exponential, cosine and sine functions.</li> <li>3. Determine Laplace transforms and inverse Laplace transforms of various functions.</li> <li>4. Select and use the appropriate shifting theorem to find Laplace and inverse Laplace transforms</li> <li>5. Apply the Convolution Theorem to obtain inverse Laplace transforms.</li> <li>6. Develop skills in analysing the Laplace &amp; inverse Laplace Transform.</li> </ol>
		<p>Unit V Multiple Integrals, Applications of integration (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand multiple integrals and application of integration.</li> <li>2. Identify &amp; classify the double, triple and multiple integrals.</li> <li>3. Evaluate a multiple integral over a rectangular region by writing it as an iterated integral and Change the order of integration for a given double integral.</li> <li>4. Use a double integral to calculate the area of a region, volume under a surface, or average value of a function over a planar region.</li> <li>5. Write a multiple integral to evaluate the area of a given region, volume of a given solid.</li> <li>6. Demonstrate basic knowledge of multiple integrals &amp; application of integration.</li> </ol>

		UnitVI BetaandGammaFunctions,DifferentiationUndertheIntegralSign,ErrorFunctions(NotionalHours10)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. UnderstandBetaandGammaFunctions.</li> <li>2. Identify&amp;ClassifyBetaandGammaFunctions.</li> <li>3. UseBetaandGammafunctionstoevaluateintegrals.</li> <li>4. SolvetheproblemsbasedonBetaandGammaFunctions,DifferentiationundertheIntegralSign,ErrorFunctions.</li> <li>5. Familiarwithcalculation&amp;interpretationofdifferentiationundertheIntegralSign&amp;errorfunctions</li> </ol>
UGITP302	PRACTICAL SESSIONS	-	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Understandthedifferentformulae'sandmethodsofmathematics.</li> <li>2. Identify,formulateandsolvemathematicalproblemsbasedonmatrices,complexnumbers,differentialequations,transformations,multipleintegrals,Beta&amp;Gammafunctions&amp;errorfunctions.</li> </ol>
			<ol style="list-style-type: none"> <li>3. Communicatemathematicalknowledgeandlearnindependently.</li> <li>4. Developtheabilitytosolvecomplex,difficult,andintrac tableproblemsandcreateeffectiveandinnovativesolutions.</li> <li>5. Applymathematicalconceptsandtheoremstosolve the problems.</li> <li>6. Examineandevaluatetheimplementationofsolutionstoproblems.</li> </ol>
<b>CourseCode</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT303	Linux System Administration	<p>Unit I</p> <p><b>Introduction to Red Hat Enterprise Linux:</b> Linux, Open Source and Red Hat, Origins of Linux, Distributions, Duties of Linux System Administrator. <b>Command Line:</b> Working with the Bash Shell, Getting the Best of Bash, Useful Bash Key Sequences, Working with Bash History, Performing Basic File System Management Tasks, Working with Directories, Piping and Redirection, Finding Files</p> <p><b>System Administration Tasks:</b> Performing Job Management Tasks, System and Process Monitoring and Management, Managing Processes with ps, Sending Signals to Processes with the kill Command, using top to Show Current System Activity, Managing Process Niceness, Scheduling Jobs, Mounting Devices, Working with Links, Creating Backups, Managing Printers, Setting Up System Logging, Setting Up Rsyslog, Common Log Files, Setting Up Logrotate</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Demonstrate of Install and configure the Linux operating system [2*]</li> <li>2. Describe the fundamentals of system administration [1*]</li> <li>3. Outline the tasks of a system administrator.</li> <li>4. understand the basic commands of linux operating system and can write shell scripts [2*]</li> <li>5. Summarising the history of Bash Shell. [2*]</li> <li>6. Recognising of different system administration task [1*]</li> <li>7. Study of several command for managing processes and system devices. [3*]</li> <li>8. Analysing different log settings [3*]</li> <li>9. Understanding different aspects of Managing software of linux [2*]</li> </ol>
		<p><b>Managing Software:</b> Understanding RPM, Understanding Meta Package Handlers, Creating Your Own Repositories, Managing Repositories, Installing Software with Yum, Querying Software, Extracting Files from RPM Packages</p> <p>(Notional Hours: 15)</p>	

UGIT303	<b>Configuring and Managing Storage</b>	<p>Unit II</p> <p><b>Configuring and Managing Storage:</b> Understanding Partitions and Logical Volumes, Creating Partitions, Creating File Systems, File Systems Overview, Creating File Systems, Changing File System Properties, Checking the File System Integrity, Mounting File Systems Automatically Through fs tab, Working with Logical Volumes, Creating Logical Volumes, Resizing Logical Volumes, Working with Snapshots, Replacing Failing Storage Devices, Creating Swap Space, Working with Encrypted Volumes</p> <p><b>Connecting to the Network:</b> Understanding Network Manager, Working with Services and Runlevels, Configuring the Network with Network Manager, Working with system-config-network, Network Manager Configuration Files, Network Service Scripts, Networking from the Command Line, Troubleshooting Networking, Setting Up IPv6, Configuring SSH, Enabling the SSH</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Constructing the storage for filesystem [6*]</li> <li>2. Understanding the concept of memory partition. [2*]</li> <li>3. Study and constructing different partition for linux filesystem [3*, 6*]</li> <li>4. Understanding the services and run level of network manager [2*]</li> <li>5. Executing the configuration file and service script on command line [3*]</li> <li>6. Understanding, configuring and executing of SSH client/Server [2*, 3*]</li> <li>7. Study of User, Group and its permission [3*].</li> <li>8. Classifying and creating user, and groups in Linux system. [2*, 6*]</li> </ol>
		<p>Server, Using the SSH Client, Using PuTTY on Windows Machines, Configuring Key Based SSH Authentication, Using Graphical Applications with SSH, Using SSH Port Forwarding, Configuring VNC Server Access.</p> <p><b>Working with Users, Groups, and Permissions:</b> Managing Users and Groups, Commands for User Management, Managing Passwords, Modifying and Deleting User Accounts, Configuration Files, Creating Groups, Using Graphical Tools for User, and Group Management, Using External Authentication Sources, the Authentication Process, sssd, nsswitch, Pluggable Authentication Modules, Managing Permissions, the Role of Ownership, Basic Permissions: Read, Write, and Execute, Advanced Permissions, Working with Access Control Lists, Setting Default Permissions with umask, Working with Attributes</p> <p>(Notional Hours: 15)</p>	

UGIT303	<b>SecuringServerwithiptables</b>	<p>UnitIII</p> <p><b>SecuringServerwithiptables:</b> UnderstandingFirewalls,SettingUpaFirewallwithsystem-config-firewall,AllowingServices,TrustedInterfaces,Masquerading,ConfigurationFiles,SettingUpaFirewallwithiptables,Tables,Chains,andRules,CompositionofRule,ConfigurationExample,AdvancediptablesConfiguration,ConfiguringLogging,TheLimitModule,ConfiguringNAT</p> <p><b>SettingUpCryptographicServices:</b>Introducing</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Understandingfirewallsforsecuringserverwithiptables[2*]</li> <li>2. Constructing iptableusingfirewall[6*]</li> <li>3. AnalyzetheneedforsecuritymeasuresforaLinuxenvironment.[3*]</li> <li>4. Studyandconstruct<b>Cryptographic ServicesusingSSL[3*6*]</b></li> <li>5. Studyandconstructionofnetworkfileservicer(NFS)[3*6*]</li> </ol>
		<p>SSL,ProofofAuthenticity:TheCertificateAuthority,ManagingCertificateswithopenssl,CreatingaSigningRequest,WorkingwithGNUPrivacyGuard,CreatingGPGKeys,KeyTransfer,ManagingGPGKeys,EncryptingFileswithGPG,GPGSigning,SigningRPMFilesConfiguring</p> <p><b>ServerforFileSharing:</b>WhatisNFS?AdvantagesandDisadvantagesofNFS,ConfiguringNFS4,SettingUpNFSv4,MountinganNFSShare,MakingNFSMountsPersistent,ConfiguringAutomount,ConfiguringSamba,SettingUpaSambaFileServer,SambaAdvancedAuthenticationOptions,AccessingSambaShares,OfferingFTPServices</p> <p>(NotionalHours:15)</p>	
UGIT303	<b>ConfiguringDNSandDHCP</b>	<p><b>UnitIV</b></p> <p><b>ConfiguringDNSandDHCP:</b>IntroductiontoDNS,TheDNSHierarchy,DNSServerTypes,TheDNSLookupProcess,DNSZoneTypes,SettingUpaDNSServer,SettingUpaCache-OnlyNameServer,SettingUpaPrimaryNameServer,SettingUpaSecondaryNameServer,UnderstandingDHCP,SettingUpaDHCPServer</p> <p><b>SettingUpaMailServer:</b>UsingtheMessageTransferAgent,theMailDeliveryAgent,theMailUserAgent,SettingUpPostfixasanSMTPServer,WorkingwithMutt,BasicConfiguration,InternetConfiguration,ConfiguringDovecotforPOPandIMAP</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. SummarisingHierarchyandseveraltypesofDNSServer.[2*]</li> <li>2. DesigningCache-Only,primaryandsecondaryNameServer[6*]</li> <li>3. UnderstandinganddesigningDHCPServer[2*6*]</li> <li>4. StudyofDifferentMailAgentforMailserver[3*]</li> <li>5. Constructing MailserverusingHTTP,SMTP,POPandIMAP [6*]</li> </ol>

		(NotionalHours15)	
UGIT303	<b>ConfiguringApacheonRedHatEnterpriseLinux</b>	<p>UnitV</p> <p><b>ConfiguringApacheonRedHatEnterpriseLinux:</b>ConfiguringtheApacheWebServer,creatingaBasicWebsite,UnderstandingtheApacheConfigurationFiles,ApacheLogFiles,WorkingwithVirtualHosts,SecuringtheWebServerwithTLSCertificates,ConfiguringAuthentication,SettingUpAuthenticationwith.htpasswd,ConfiguringLDAPAuthentication,SettingUpMySQL</p> <p><b>IntroducingBashShellScripting:</b>Introduction,ElementsofGoodShellScript,ExecutingtheScript,WorkingwithVariablesandInput,UnderstandingVariables,Variables,Subshells,andSourcing,WorkingwithScriptArguments,AskingforInput,UsingCommandSubstitution,SubstitutionOperators,ChangingVariableContentwithPatternMatching,PerformingCalculations,UsingControlStructures,Usingif...then...else,Usingcase,Usingwhile,Usinguntil,Usingfor,ConfiguringbootingwithGRUB.</p> <p>(NotionalHours15)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Understanding andconstructing ApacheonRedHatEnterpriseLinux[2*6*]</li> <li>2. CreatingAuthenticationwith.htppassword [6*]</li> <li>3. Understanding ofdifferentaspect<b>BashShellScripting</b>[2*]</li> <li>4. Explainingtheelement ofgoodshell script[2*]</li> <li>5. Analysetheworkingof Argument,Input ,Operatorsinshellscripting[4*]</li> <li>6. Studyand designing scriptsusingcontrolstructure[3*6*]</li> <li>7. Understandingandconstructbootingwith GRUB[2*6*]8.</li> </ol>
UGIT303	<b>High-AvailabilityClustering</b>	<p><b>UNITVI</b></p> <p><b>High-AvailabilityClustering:</b>High-AvailabilityClustering,TheWorkingsofHighAvailabil</p>	<p>Thelearnerwillbeableto-</p>



		<p>AvailabilityRequirements,RedHatHigh-Availability Add-onSoftware,Components,ConfiguringCluster-BasedServices,SettingUpBonding,SettingUpSharedStorage,InstallingtheRedHatHighAvailabilityAdd-On,BuildingtheInitialStateoftheCluster,ConfiguringAdditionalClusterProperties,ConfiguringaQuorumDisk,SettingUpFencing,CreatingResourcesandServices, TroubleshootingaNonoperationalCluster,ConfiguringGFS2File</p> <p><b>SystemsSettingUpanInstallationServer:</b>Configuringa NetworkServerasanInstallationServer,SettingUpaTFTP andDHCPServerforPXEBoot,InstallingtheTFTPServer, ConfiguringDHCPforPXEBoot,CreatingtheTFTPPXEServerContent,creatingaKickstartFile,UsingaKickstartFiletoPerformanAutomated,Installation,ModifyingtheKickstartFilewith,system-config-kickstart,MakingManualModificationstotheKickstartFile(NotionalHours15)</p>	<ol style="list-style-type: none"> <li>1. Understanding workingand Requirements of Red–HatHigh-AvailabilityClustering[2*]</li> <li>2. StudyofAdd-onsoftware and clusterbasedservicesinRedHatHigh-Availabilityclustering[3*]</li> <li>3. UnderstandingTroubleshootingaNonoperationalClusterand creatingResourcesandServices,[2*6*]</li> <li>4. AnalysingandConstructingNetworkServer asanInstallationServer[4*6*]</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT304	Database Management System	<p>Unit I Introduction to Databases and Transactions,Data Models</p> <p>(Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Know about data,information,database,Database management system[1]*</li> <li>2. Understand advantages of DBMS [2]*</li> <li>3. Discuss difference between file base system and DBMS[2]*</li> <li>4. Understand importance of data model[2]*</li> </ol>
		<p>Unit II Database Design,ER Diagram and Unified Modeling Language</p> <p>Relational database model(Notional Hours: 12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Demonstration of ER Model[4]*</li> <li>2. Demonstration of ER Symbol with example[4]*</li> <li>3. Understand Codd's rules [2]*</li> </ol>

		<p>Unit III  Relational Algebra and Calculus  Relational algebra:    Calculus (Notional Hours:12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Understand Relational Algebra and Calculus.[2]</li> <li>2. Understand tuple and domain relational calculus.[2]</li> <li>3. Implementation of relational algebra[3]*</li> </ol>
		<p>Unit IV  <b>Constraints, Views and SQL</b>  (Notional Hours:12)</p>	<p>constraints, types of constraints, Integrity constraints, Views:  Introduction to views, data independence, security, updates on views, comparison between tables and views SQL: data</p>
			<p>definition,  aggregate function, Null Values, nested sub queries, Joined relations.  Triggers.  The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Discuss Constraints and types of Constraints[2]*</li> <li>2. Diagrammatic explanation of thread life cycle[4]*</li> <li>3. Implementation of all types of constraints[3]*</li> <li>4. Understand integrity constraints[2]*</li> <li>5. Creating table with different type of constraints[6]*</li> <li>6. Understand database view [2]*</li> <li>7. Understand difference between view and table[2]</li> <li>8. Creating database view and dropping database view.</li> </ol>
		<p>Unit V  Transaction management and Concurrency  (Notional Hours:12)</p>	<p>The learner will be able to</p> <ol style="list-style-type: none"> <li>1. Study of ACID properties of transaction[2]*</li> <li>2. Discuss serializability and concurrency control [2]*</li> <li>3. Discuss Develop Lock based concurrency control (2PL, Deadlocks)[2]*</li> <li>4. Discuss Time stamping methods, optimistic methods[2]*</li> <li>5. Discuss database recovery management.[2]*</li> </ol>

		Unit VI PL-SQL: (Notional Hours:12)	BeginningwithPL/SQL,Identifiers and Keywords, Operators, Expressions, Sequences,Control Structures, Cursors and Transaction,Collections and composite data types, procedures Functions, Exceptions Handling,Packages,With Clause and Hierarchical Retrieval,Triggers.
			The leaner will be ableto <ol style="list-style-type: none"> <li>1. Diagrammatically explain PL/SQL block Structure[4]*</li> <li>2. Discuss Control structure in PL/SQL[2]*</li> <li>3. Discuss Cursor and types of cursor</li> <li>4. Implement cursor[6]*</li> <li>5. Discuss Procedure and function [2]*</li> <li>6. Implement Stored Procedure and Function[6]</li> </ol>
UGIT3P4	Practical	-	The leanerwill be ableto <ol style="list-style-type: none"> <li>1. To execute and verify the Data Definition Language commands and constraints[5]*</li> <li>1. To execute and verify the DML and TCL Language commands[5]*</li> <li>2. To study the usage of various Data Control Language commands.[2]*</li> <li>2. To execute and verify the SQL commands for Views. [5]*</li> <li>3. To study and verify the SQL set operator. [2]*</li> <li>4. To study and verify the group by and enhancement in group by clause. [2]*</li> <li>5. Solve Query by considering table. [3]*</li> <li>6. To Study Advancedsubquery.</li> <li>7. Write the pl/sql programto find addition of two number. [2]*</li> <li>8. To study PL/SQL controlstructure.</li> </ol>

			<p>10. To study function in PL/SQL. [2]*</p> <p>11. To study and execute PL/SQL trigger.[5]*</p> <p>12. To study and execute PL/SQL cursor. [5]*</p> <p>13. To study and execute PL/SQL exception. [5]*</p>
<b>Course Code</b>	<b>Course Title</b>	<b>Unit Title</b>	<b>Learning Outcomes</b>
UGIT305	Data Structure	Unit I Introduction Array (Notional Hours:12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Distinguish between primitive, non-primitive and abstract data type and revise the concept of Array. [1]*</li> <li>2. Recognize the meaning of the Algorithm and its different notation. [2]*</li> <li>3. Performing various operations on the array. [3]*</li> <li>4. Writing different algorithms to perform different operations of data structure by using the concept of the array. [4]*</li> <li>5. Finding the easiest solution from the bunch of algorithms of data structure operation. [5]*</li> <li>6. Apply the knowledge to solve higher-order thinking questions. [5]*</li> </ol>
		Unit II Linked List (Notional Hours:12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Know the meaning of linked list [1]*</li> <li>2. Describe the working of linked list by using memory allocation and deallocation. [2]*</li> <li>3. Diagrammatically and algorithmically explain various operations performed on linked list. [3]*</li> <li>4. Distinguish between linked list, circular linked list, double linked list, header linked list. [4]*</li> </ol>
		Unit III Stack (Notional Hours:6)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Giving real life example of stack [1]*</li> <li>2. Describing the working of stack based on array and linked list. [2]*</li> <li>3. Applying stack concept for finding arithmetic expression, matching parenthesis and infix, prefix, postfix expression [3]*</li> <li>4. Algorithmically explain finding arithmetic expression, matching parenthesis. [4]*</li> <li>5. Compare the different methods of recursion. [5]*</li> </ol>

		UnitIV Queue(NotionalHours6)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Givingreallifeexampleofqueue[1]*</li> <li>2. Describingtheworkingofqueuebasedonarrayandlinkedlist.[2]*</li> <li>3. Diagrammaticallyexplainingdifferenttypesofqueue[3]*</li> <li>4. Comparingthedifferenttypesofqueue.[4]*</li> </ol>
		UnitV SortingandSearchingTechniques, Tree (NotionalHours12)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Recallthemeaningofsorting,searchingandtree.[1]*</li> <li>2. Describingthedifferentwaysofsortingandsearchingbyusingarray,linkedlistandtree.[2]*</li> <li>3. Diagrammaticallyandalgorithmicallyexplainsortingandsearchingbyusingarray,linkedlistandtree.[3]*</li> <li>4. Diagrammaticallyexplainsdifferenttypesoftree.[4]*</li> <li>5. Comparethedifferentmethodsofsortingandsearching.[5]*</li> </ol>
		UnitVI HashingTechniques ,Graph (NotionalHours12)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Recognisemeaningofhashingandrecallmeaningofgraph[1]*</li> <li>2. Describingworkingofhashingandconceptofgraph.[2]*</li> <li>3. DiagrammaticallyexplainsdifferenthashingmethodsandCollisionresolutionmethod.[3]*</li> </ol>
			<ol style="list-style-type: none"> <li>4. Diagrammaticallyexplainsdifferentoperationsperformongraph.[3]*</li> <li>5. Comparethedifferentmethodsofhashing,graphtraversingmethods[5]*.</li> </ol>
UGIT3P5	PRACTICAL SESSIONS	-	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Performingsearching,sorting,merging,reversing,matrixoperationsbyusingarray.[3]*</li> <li>2. Performingsearching,sorting,reversingoperationsbyusinglinkedlist.[3]*</li> <li>3. Perform push,pop,peek, display operation on stack and differentapplicationofstack[3]*</li> <li>4. Performinsert,delete,displayoperationonqueueandperformcircularqueue, deque.[3]*</li> <li>5. Performselectionsort,bubblesortandinsertionsort.[3]*</li> <li>6. Performmergesort,linearsearchandbinarysearch.[3]*</li> <li>7. Performinfix,prefix,postfixoperationonbinarytree.[3]*</li> <li>8. Performtheinsertvalueinmaxheapandminheap.[3]*</li> <li>9. Performthecollisiontechniqueandlinearprobing.[3]*</li> <li>10. Performadjacencymatrixandshortestpathdiagram.[3]*</li> </ol>

<b>Course Code</b>	<b>Course Title</b>	<b>Unit Title</b>	<b>Learning Outcomes</b>
UGIT306	System Software	Unit I <b>Language Processor.</b> (Notional Hours:15)	<ol style="list-style-type: none"> <li>1. To Write Fundamentals of Language Processing and language Specification.[1]*</li> <li>2. To define Grammar and Types of Grammar.[2]*</li> <li>3. To Identify Toy Compiler.[2]*</li> <li>4. To apply Heap and heap allocation.[3]*</li> <li>5. To construct sorting methods.[3]*</li> </ol>
		Unit II <b>Scanning and Parsing</b> (Notional Hours:15)	<ol style="list-style-type: none"> <li>1. To define scanning.[2]*</li> <li>2. To explain Finite Automata: DFA and NFA.</li> <li>3. To show Conversion of NFA into DFA.[3]*</li> <li>4. To Compare Top Down Parsing, Bottom up Parsing.[4]*</li> <li>5. To compute Introduction to LEX and YACC tools.[3]*</li> </ol>
		Unit III <b>Assemblers</b> (Notional Hours:15)	<ol style="list-style-type: none"> <li>1. To Discuss Elements of Assembly Language Programming.[2]*</li> <li>2. To apply Simple Assembly Language Scheme.[3]*</li> <li>3. To construct Pass Structure of Assembler.[3]*</li> <li>4. To compare Design of Two Pass Assembler.[4]*</li> </ol>
		Unit IV <b>Macro Processors</b> (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To Define Macro Definition and Call.[2]*</li> <li>2. To Explain Macro Expansion, Nested Macro Calls.[2]*</li> <li>3. To determine Advanced Macro Preprocessor.[4]*</li> <li>4. To construct Design of Macro Preprocessor.[3]*</li> <li>5. To compare Single Pass Algorithm, Two Pass Algorithm.[4]*</li> <li>6. To justify Macro Calls within Macro Calls.[5]*</li> </ol>
		Unit V <b>Loader and Linkers, Introduction to Compilers</b> (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To identify Relocation and Linking Concept.[2]*</li> <li>2. To construct Design of a Linker.[3]*</li> <li>3. To show Various schemes of Loader.[3]*</li> <li>4. To explain Aspects of Compilation and Memory Allocation.[2]*</li> <li>5. To Organise Compilation of Expression, Compilation of Control Structure.[4]*</li> <li>6. To determine Code Optimization, Interpreters.[5]*</li> </ol>
		Unit VI <b>Editors and Debuggers, Device Drivers</b> (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To describe Various types of Editors and Debuggers and its design.[2]*</li> <li>2. To define device driver.[2]*</li> <li>3. To show Requirements of Device Driver.[3]*</li> <li>4. To categories Types of Device Driver.[4]*</li> </ol>
<b>Course Code</b>	<b>Course Title</b>	<b>Unit Title</b>	<b>Learning Outcomes</b>

UGIT3P6	PRACTICALSESSIONS	-	<ol style="list-style-type: none"> <li>1. TousePacketMonitoringsoftware(tcpdump,snort,ether eal)[3]*</li> <li>2. ToimplementTraceroute,Ping,Finger,Nmap</li> <li>3. TshowServerconfiguration(FTP,SMTP,DNS)</li> <li>4. TshowNFSConfiguration.[3]*</li> <li>5. ToimplementFirewallConfigurationusingiptables/ip chains(Linuxonly)</li> <li>6. ToconductExperimentsusingTurboCAssembler. [3]*</li> <li>7. ToShowAssignmentsonclass,constructor,overloading,inheritance,overriding.[3]*</li> <li>8. ToconstructsAssignmentsonwrapperclass,vectors,arrays.[3]*</li> <li>9. TocomputeAssignmentsondeveloping interfaces-multipleinheritance,extending</li> </ol>
			<ol style="list-style-type: none"> <li>10. ToimplementAssignmentsoncreatingandaccessingpackages.[3]*</li> <li>11. ToconstructAssignmentsonmultithreadedprogramming,handlingerrorsandexceptions,appletprogrammingandgraphicsprogramming.[3]*</li> <li>12. ToUseofCASEtools.[3]*</li> </ol>
<b>CourseCode</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>
UGIT401	ComputerGraphicsandAnimation.	UnitI IntroductiontoComputerGraphics. (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. DefinetheconceptofComputerGraphics.[2]*</li> <li>2. DescribevariousGraphicsDeviceswhichisveryusefulinGraphics.[2]*</li> <li>3. ExplainingtheworkinganddifferenttypesofcathodeRayTubes.[2]*</li> <li>4. ToWritetheworkingofLCDDisplays.[1]*</li> <li>5. DiscussandWritetheAlgorithmsforLineDrawingandCircleDrawing.[2]*</li> <li>6. ToRecognisetheClippingAlgorithm.[2]*</li> </ol>

		UnitII Two- DimensionalTransformati ons(NotionalHours:15)	<ol style="list-style-type: none"> <li>1. ToParaphrasethe2DTransformations.[2]*</li> <li>2. ToIdentifyHomogeneousCoordinatesandMatrixRepr esentationof2DTransformations.[2]*</li> <li>3. Classify2DTransformationinTranslation,Rotation,Scaling,Refle ction,Shear.[2]*</li> <li>4. ToGiveDiagrammaticallyExplanationofRotationaboutanArbitr aryPoint.[2]*</li> <li>5. IdentifytheGeometricInterpretationofHomogeneous Coordinates.[2]*</li> <li>6. ToWriteWindowtoViewportMapping.[1]*</li> </ol>
		UnitIII Three- DimensionalTransf (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. ToIdentifythe3DTranslation,Scaling,Rotation,Reflection,Shear transformation.[2]*</li> <li>2. Apply3DreflectiontoanArbitraryplane.[3]*</li> <li>3. ToUnderstandthemeaningofAffineandPerspectiveGeometry,Perspe ctiveTransformations.[2]*</li> <li>4. Tshowtheworkingof VanishingPoints,thePerspectiveGeometryandcameramodels. [3]*</li> <li>5. DefinethetermProjectionandDrawthesuitableDiagramforit. [2]*</li> <li>6. ToClassifyprojectionintoOrthographicProjectionandObliqueProje</li> </ol>
		UnitIVViewin gin3D (NotionalHours15)	<ol style="list-style-type: none"> <li>1. ToListStagesin3Dviewing.[1]*</li> <li>2. ToDescribeCanonicalViewVolume(CVV).[2]*</li> <li>3. ToIllustratecameramodelandviewingpyramid.[3]*</li> <li>4. ToDiscussRadiometry,Transport,Equation,Photometry.[2]*</li> <li>5. ToDetermineColorimetry,ColorSpaces,ChromaticAdaptation,Color Appearance.[5]*</li> </ol>
		UnitV Visible- SurfaceDeterminatio n(NotionalHours15)	<ol style="list-style-type: none"> <li>1. ToCategoriesAlgorithmsofVisibleSurface.[4]*</li> <li>2. DefineBinarySearchPartition(BSP)Tree.[2]*</li> <li>3. To makeComparisonofVisibleSurfaceMethod.[4]*</li> <li>4. ToIdentifythePlaneCurvesandSurfaces.[2]*</li> <li>5. ToGenerateQuadricSurfacesand BezierSurface.[6]*</li> </ol>
		UnitVI ComputerAnimation( NotionalHours15)	<ol style="list-style-type: none"> <li>1. DefinethetermAnimationandListthePrinciplesofAnimation.[2]*</li> <li>2. ToExplainKeyframing,Deformations,CharacterAnimation.[2]*</li> <li>3. ToApplytheAnimationonobjectbyusingProcedural Techniques.[3]*</li> <li>4. ToComposedifferenceDigitalImageFileFormats.[6]*</li> <li>5. ToConstructtheHistogramsforDigitalImageEnhancementandContras tStretching.[6]*</li> <li>6. ToImproveSmoothingandMedianFilteringof Image Processing.[6]*</li> </ol>



CourseCode	CourseTitle	Unittitle	LearningOutcomes
UGIT4P5	PRACTICALSESSIONS	-	<ol style="list-style-type: none"> <li>1. Toimplementthebasicfunctionsused forgraphicsinC/C++/PythonLanguage.[3]*</li> <li>2. ToDrawaCo-ordinateaxisatthecenterofthescreen.[3]*</li> <li>3. ToDrawsimpleHutonthescreen.[3]*</li> <li>4. ToDrawthefollowingbasicshapesinthecenterofthescreen- Circle,Rectangle,Square,Ellipse,Line.[3]*</li> <li>5. ImplementtheprogramforDDAand BresenhamlineDrawingAlgorithm.[3]*</li> <li>6. ImplementtheprogramforMidPointCircleDrawingalgorithm.[3]*</li> <li>7. ProgramtoImplement2DScalingand2Dtranslation.[3]*</li> <li>8. Implement2DrotationonagivenObject.[3]*</li> <li>9. ProgramtoimplementCohen-SutherlandclippingAlgorithm.[3]*</li> <li>10. Implementaprogramtofillcircleusingfloodfillandboundaryfillalgorithm.[3]*</li> <li>11. TodrawSmilingfaceusingAnimationandMovingcaronScreen.[3]*</li> </ol>

CourseCode	CourseTitle	Unittitle	LearningOutcomes
UGIT402	Embedded System	UnitI Introduction,Characteristicsandqualityattributesofembeddedsystems(NotionalHours: 6)	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Describingthe embeddedSystemsandgeneralpurposecomputersystems.[1]*</li> <li>2. Identifyclassifications,applicationsandpurposeofembeddedsystems.[2]*</li> <li>3. ExplainingCharacteristicsof EmbeddedSystems.[2]*</li> <li>4. DiscussoperationalandnonoperationalqualityattributesofEmbe</li> </ol>

	UnitII Coreofembeddedsystems,EmbeddedSys tems–ApplicationandDomainSpecific (NotionalHours:12)	Thelearnerwillbeableto-  1. RecalltheMicroprocessorsandmicrocontrollers.[1]* 2. ExplainingRISCandCISCcontrollers,BigendianandLittleendian processors[2]* 3. DescribingtheApplicationspecificICs,Programmablelogicdevic es,COTS,sensorsandactuators,communicationinterface,embedd edfirmware,othersystemcomponents[1]* 4. UsetheApplicationspecific– washingmachine,domainspecific– automotivesystemtoudersandtheworkingofembeddedsyt em[4]*
	UnitIII Embedded Hardware,Peripherals (NotionalHours:6)	Thelearnerwillbeableto-  1. RecallMemorymap,i/omap,interruptmap[1]* 2. Identifyuseandevaluatethememory– RAM,ROM,typesofRAMandROM[2]* 3. Understandtheprocessmanagementpoliciesandschedulingofpr ocessesbyCPU[2]* 4. Recognisethemeaningmemorytesting,CRC,Flash memory.[2]* 5. SolvevariousproblembasedonChecksumand CRCmethodforerrorcorrection.[3]* 6. DefinetheuseofDeviceDriver,TimerDriver- WatchdogTimers.[2]*
	UnitIV The 8051Microcontrollers,8051Progra mminginC (NotionalHours12)	Thelearnerwillbeableto-  1. ListingMicrocontrollersandEmbeddedprocessors,Overviewof 8051family.[1]* 2. Explaininguse8051Microcontrollerhardware,ExternalMe mory.[2]* 3. DiagrammaticallyexplainInput/outputpins,Ports,andCirc uits.[2]* 4. DicussonDataTypesandtimedelayin8051C.[2]* 5. UnderstandtheI/OProgramming,Logicoperations,Dataconv ersionPrograms.[2]* 6. ApplytheknowledgetocreatetimedelayinembeddedCprogra mming.[3]*

		UnitV Designing Embedded System with 8051 Micro-controller, Programming embedded systems (Notional Hours 12)	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Recognise the Factors to be considered in selecting a controller. [2]*</li> <li>2. Illustrate why 8051 Microcontroller is popular. [3]*</li> <li>3. Identify the designing with 8051. [2]*</li> </ol>
			<ol style="list-style-type: none"> <li>4. Understand the structure of embedded program. [2]*</li> <li>5. Explaining the infinite loop, compiling, linking and debugging. [2]*</li> <li>6. Apply the knowledge to write an embedded C programming. [3]*</li> </ol>
		UnitVI Real Time Operating System (RTOS), Design and Development (Notional Hours 12)	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Recall the meaning of Operating system basics, types of operating systems. [1]*</li> <li>2. Describing the Real-Time Characteristics, Selection Process of an RTOS. [2]*</li> <li>3. Understand embedded product development life-cycle. [2]*</li> <li>4. Discuss trends in embedded industry. [2]*</li> </ol>
UGIT3P5	PRACTICAL SESSIONS	-	The learner will be able to-  <ol style="list-style-type: none"> <li>1. Performing Design and Development of reprogrammable embedded computer using 8051 microcontrollers and to show the following aspects. <ol style="list-style-type: none"> <li>a. Programming</li> <li>b. Execution</li> <li>c. Debugging 2. [3]*</li> </ol> </li> <li>2. Perform implementation of elevators simulator. [3]*</li> <li>3. Perform interfacing of stepper motor with 8051 and write a program to move the motor through a given angle in clockwise or counter clockwise direction. [3]*</li> <li>4. Perform generation of traffic signal. [3]*</li> <li>5. Perform interfacing of program for Matrix Keyboard. [3]*</li> <li>6. Perform interfacing of LCD Display with AT89S52. [3]*</li> </ol>

			<p>squarewaveofgivenfrequencyonoscilloscope.[3]*</p> <p>8. A)Performinterface8051withD/Aconverterandgeneratetrian gularwaveofgivenFrequencyonoscilloscope.[3]* B)PerformusingD/Aconvertergeneratesinewaveonoscilloscope withthehelpoflookupablestoredindataareaof8051.[3]*</p>
Course Code	Course Title	Unit title	Learning Outcomes
UGIT403	Computer Oriented statistical techniques	<p>Unit I The Mean, Median, Mode and Other Measures of Central Tendency The standard deviation and other measures of dispersion (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>Understand mean, median mode [2]*</li> <li>Apply mean, median mode [3]*</li> <li>Understand Empirical Relation between the Mean, Median and Mode</li> <li>Describe various Graphics Devices which is very useful in Graphics. [2]*</li> <li>Understand The Geometric Mean (G.M.) and Harmonic Mean (H.M.) [2]*</li> <li>Understand The Relation Between Arithmetic, Geometric and Harmonic Means [3]* Understand The standard deviation and other measures of dispersion [2]*</li> <li>Apply The standard deviation and other measures of dispersion [3]*</li> </ol>
		<p>Unit II Introduction to R Moments, skewness, and kurtosis (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>Understand R platform and data types and objects [2]*</li> <li>Use control structure in R [3]*</li> <li>Understand moments, Skewness, Kurtosis</li> <li>Apply moments, Skewness, Kurtosis [3]*</li> <li>Execute R functions [6]*</li> </ol>
		<p>Unit III Elementary probability theory (Notional Hours 15)</p>	<ol style="list-style-type: none"> <li>Understand Conditional Probability, Independent and Dependent Events, Mutually Exclusive Events</li> <li>Solve Problem on Understand Conditional Probability, Independent and Dependent Events, Mutually Exclusive Events [3]*</li> </ol>
			<ol style="list-style-type: none"> <li>Understand Probability Distributions, Mathematical</li> <li>Expectation, Relation between Population, Sample Mean and Variance Combinatorial Analysis, Combinations [3]*</li> <li>Solve problem on understand Probability Distributions, Mathematical [3]*</li> <li>Understand Expectation, Relation between Population, Sample Mean and Variance Combinatorial Analysis, Combinations [2]*</li> </ol>

		UnitIV Elementarysampling Theory Statisticaestimationtheory	<ol style="list-style-type: none"> <li>1. understandSamplingTheory,RandomSamplesandRandomNumbers,SamplingWithandWithoutReplacement[2]*</li> <li>2. understandSamplingDistributions</li> <li>3. ApplySamplingDistribution[3]*</li> <li>4. UnderstandSamplingDistributionofMeans,SamplingDistributionofProportions,SamplingDistributionofDifferencesandSumsStandardErrors</li> <li>5. SolveProblemDistributionofMeans,SamplingDistributionofProportions,SamplingDistributionofDifferencesandSumsStandardErrors[5]*</li> </ol>
		UnitV Statisticaldecisiontheory (NotionalHours15)	<ol style="list-style-type: none"> <li>1. UnderstandStatisticalDecisions,StatisticalHypotheses,TestofHypothesesandSignificanceorDecisionRules[2]*</li> <li>2. SolveProblemonTypeIandTypeIIErrors,LevelofSignificance,TestInvolvingNormal,Distributions;[6]*</li> <li>3. SolveproblemonTwo-TailedandOne-TailedTests[6]*</li> </ol>
		UnitVIStatistiscinR	<ol style="list-style-type: none"> <li>1. ExecutionofallabovetestinR[5]*</li> </ol>
<b>CourseCode</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT4P3	PRACTICALSESSION S	-	<ol style="list-style-type: none"> <li>1. Using R execute the basic commands, array, list and frames. [3]*</li> <li>2. Create a Matrix using R and perform the operations addition, inverse, transpose and multiplication operations. [3]*</li> <li>3. Using R execute the statistical functions: mean, median, mode, quartiles, range, interquartile range histogram. [3]*</li> <li>4. Using R import the data from Excel/.CSV file and perform the above functions. [3]*</li> <li>5. Using R import the data from Excel/.CSV file and calculate the standard deviation, variance, covariance. [3]*</li> <li>6. Using R import the data from Excel/.CSV file and draw the skewness. [3]*</li> <li>7. Import the data from Excel/.CSV and perform the hypothetical testing. [3]*</li> <li>8. Import the data from Excel/.CSV and perform the Chi-squared Test. [3]*</li> <li>9. Using R perform the binomial and normal distribution on the data. [3]*</li> <li>10. Perform the Linear Regression using R. [3]*</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT404	Software Project Management	Unit I Introduction to Software Engineering and Project Management (Notional Hours: 10)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describe different terminology used in software engineering [2]*</li> <li>2. Determine the need for software project management. [5]*</li> <li>3. Infer the role of project manager [5]*</li> <li>4. List different Stakeholder of the project. [1]*</li> </ol>
		Unit II Project evaluation and program management, Software Process Model (Notional Hours: 10)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Examine different project evaluation techniques [4]4*</li> <li>2. Describe phase of software process model. [2]*</li> <li>3. Distinguish different project process model based on their working, advantages and disadvantages. [4]*</li> </ol>

		UnitIII ActivityPlanning,RiskManagement, ResourceAllocation( NotionalHours:10)	Thelearnerwillbeableto-  1. ListobjectivesofActivityPlanning.[1]* 2. Designactivitysequenceoftheproject.[6]* 3. Discusspotentialriskinprojectplanning.[2]* 4. PredictpropersequenceofResourceallocation.[5]*
		UnitIV MonitoringandControl,ManagingC ontracts (NotionalHours10)	Thelearnerwillbeableto-  1. ImaginetheprocessofMonitoringProcess.[6]* 2. Inferthesolutionforgettingprojectbacktotarget[5]* 3. Proposetheideatocontroltheprojectifanychanges happen toscheduleoftheproject.[6]* 4. ListtypesandstagesofContracts.[1]* 5. Paraphrasethedifferenttermsincontract.[2]*
		UnitV ManagingPeopleinSoftwareEnvironments, WorkinginTeams(NotionalHours10)	Thelearnerwillbeableto-  1. Predictwhoistherightpersonforrightjob.[5]* 2. TellwhytheStressManagementisnecessary.[5]* 3. DescribedifferentTeamandOrganizationalbehaviour.[2]* 4. UnderstandtheneedofCommunication.[2]*
		UnitVI SoftwareQuality,ProjectCloseout (NotionalHours10)	Thelearnerwillbeableto-  1. DefinetheSoftwareQuality.[2]* 2. DescribedifferentSoftwareQualityModels.[2]* 3. ListreasonsforProjectCloser.[1]* 4. UnderstandProjectcloserreport.[2]*
UGIT4P4	PRACTICAL SESSIONS	-	Thelearnerwillbeableto-  1. Studyandimplementationofclassdiagrams.[3]* 2. StudyandimplementationofUseCaseDiagrams.[3]* 3. StudyandimplementationofEntityRelationshipDiagrams.[3]* 4. StudyandimplementationofSequenceDiagrams.[3]* 5. StudyandimplementationofStateTransitionDiagrams.[3]*
			6. StudyandimplementationofDataFlowDiagrams.[3]* 7. StudyandimplementationofCollaborationDiagrams.[3]* 8. StudyandimplementationofActivityDiagrams.[3]* 9. StudyandimplementationofComponentDiagrams.[3]* 10. StudyandimplementationofDeploymentDiagrams.[3]*

Course Code	Course Title	Unit title	Learning Outcomes
UGIT405	Python Programming	Unit I Introduction, Variables and Expressions, Conditional Statements, Control statements (Notional Hours: 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Distinguish between interactive mode &amp; script mode in Python. [4]*</li> <li>2. Distinguish between Brackets, Braces, and Parentheses in Python. [4]*</li> <li>3. Illustrate the types of debugging in Python. [3]*</li> <li>4. Identify different types of variables. [2]*</li> <li>5. Illustrate conditional statements. [3]*</li> <li>6. Illustrate control statements. [3]*</li> </ul>
		Unit II Functions (Notional Hours: 6)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Compose user-defined function in Python. [6]*</li> <li>2. Determine type conversion function. [5]*</li> <li>3. Examine definition &amp; use of function in Python. [4]*</li> <li>4. Compare Parameters and Arguments in function. [4]*</li> <li>5. Illustrate Fruitful Functions and Void Functions in Python. [3]*</li> </ul>
		Unit III Strings, Lists (Notional Hours: 6)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Recognise how to declare string in Python. [1]*</li> <li>2. Compute slice operator in string. [3]*</li> <li>3. Justify Strings are Immutable. [5]*</li> </ul>
			<ul style="list-style-type: none"> <li>4. Illustrate built-in String Methods. [3]*</li> <li>5. Recognise how to declare List in Python. [1]*</li> <li>6. Illustrate built-in List Methods &amp; Functions. [3]*</li> <li>7. Justify Lists are mutable. [5]*</li> </ul>
		Unit IV Tuples, Text Files, Built-in Exceptions (Notional Hours: 12)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Recognise how to declare Tuple, Dictionary in Python. [1]*</li> <li>2. Differentiate between Tuple &amp; Dictionary. [4]*</li> <li>3. Illustrate built-in Tuple Methods &amp; Functions. [3]*</li> <li>4. Illustrate built-in Dictionary Methods &amp; Functions. [3]*</li> <li>5. Compose different built-in file object attributes to handle text file. [6]*</li> <li>6. Compute different methods to manage directories in Python. [3]*</li> </ul>



		UnitV Classes and Objects,MultithreadedProgramming,Modules(NotionalHours12)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. RecogniseconceptofObjectOrientedProgramming.[1]*</li> <li>2. Illustrateclassdefinition.[3]*</li> <li>3. Computeinheritance,Methodoverriding,DataEncapsulation,DataHiding.[3]*</li> <li>4. JustifyInstancesasArguments&amp;returnvalues.[5]*</li> <li>5. Composethreadmodule.[6]*</li> <li>6. IllustrateMathmodule&amp;Timemodule.[3]*</li> </ol>
		UnitVI CreatingtheGUIFormandAddingWidgets,Widgets&LayoutManagement,LookandFeelCustomization,StoringDatainOurMySQLDatabaseviaOurGUI(NotionalHours12)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. ComposedifferentwidgetsonGUIForm.[6]*</li> <li>2. Illustratestandardattributes&amp;propertiesofwidgets.[3]*</li> <li>3. ApplyproperLayoutManagementfeatures.[3]*</li> <li>4. ComputeconnectiontoMySQLdatabasefromPython.[3]*</li> <li>5. ComposethePythonGUIdatabaseusingdifferentcommands.[6]*</li> </ol>
UGIT4P5	PRACTICAL SESSIONS	-	Thelearnerwillbeableto-
			<ol style="list-style-type: none"> <li>1. ComposefunctioninPython.[3]*</li> <li>2. Applyconditionalstatement.[3]*</li> <li>3. PerformdifferentfunctiontoworkwithstringsinPython.[3]*</li> <li>4. PerformdifferentmethodstoworkwithListinPython.[3]*</li> <li>5. PerformdifferentmethodstoworkwithDictionaryinPython.[3]*</li> <li>6. Performdifferentoperationwithtextfilelikeread,write&amp;append.[3]*</li> <li>7. Applyconceptofinheritance.[3]*</li> <li>8. Composeclass&amp;objectsinPython.[6]*</li> <li>9. PerformuserdefinedmoduleimportinginPython.[3]*</li> </ol>
<b>CourseCode</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT406	Data Warehouse	<p>Unit I  <b>Introduction to Data Warehousing</b></p> <p><b>Data Warehousing Design Consideration and Dimensional Modeling</b></p> <p>(Notional Hours: 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain the characteristics of Data Warehouse [2*]</li> <li>2. Differentiate between operational system and information system [4*]</li> <li>3. Explain additive, semi-additive and non-additive measures with examples [2*]</li> <li>4. Describe various levels of data redundancy in data warehouse [2*]</li> <li>5. Distinguish between OLTP and OLAP [4*]</li> <li>6. Describe facts in the fact table [2*]</li> <li>7. Differentiate between star and snowflake schema [4*]</li> <li>8. Differentiate between OLTP database and data warehouse database [4*]</li> <li>9. Explain Dimensional model [2*]</li> <li>10. Describe developing strategies used in development of data warehouse [2*]</li> </ol>
		<p>Unit II  <b>An Introduction to Oracle Warehouse Builder</b></p> <p><b>Defining and Importing Source Data Structures</b></p> <p>(Notional Hours: 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain Design centre and its windows [2*]</li> <li>2. Explain components and architecture of OWB [2*]</li> <li>3. List and explain steps to configure Repository and WorkSpace. [2*]</li> <li>4. Explain Module and steps of creating Oracle Database Module [2*]</li> <li>5. Give inference why it is necessary to configure listener before creating the database [5*]</li> <li>6. Explain the steps to configure real listener [2*]</li> <li>7. List the role of DSN [1*]</li> </ol>
			<ol style="list-style-type: none"> <li>8. Explain the steps to configure DSN [2*]</li> <li>9. Explain procedure of defining source metadata manually with Data Editor Object [2*]</li> <li>10. Differentiate between project and module [4*]</li> </ol>

		<p>Unit III</p> <p><b>Designing the Target Structure</b></p> <p><b>Creating the Target Structure in OWB</b></p> <p>(Notional Hours: 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain cube and dimensions [2*]</li> <li>2. Explain the steps of importing metadata for a flat file [2*]</li> <li>3. Describe module [2*]</li> <li>4. Explain functionalities that can be performed by OWB to create new data warehouse [2*]</li> <li>5. Explain various tabs of Cube Editor in Data Object Editor [2*]</li> <li>6. Explain OWB Design Objects [2*]</li> <li>7. Explain characteristics necessary for defining every dimension [2*]</li> <li>8. Explain the steps to create Time Dimension using the Time Dimension Wizard [2*]</li> <li>9. Deduce the importance of creating target user and target module while designing Data Warehouse in OWB. [5*]</li> <li>10. Differentiate between relational and multidimensional implementation of dimensional model in a database [4*]</li> <li>11. Give inference about time dimension being key part of most data warehouse [5*]</li> <li>12. Describe cube details for a cube in the Data Object Editor [2*]</li> </ol>
		<p>Unit IV</p> <p><b>Extract, Transform, and Load Basics</b></p> <p><b>Designing and building an ETL mapping</b></p> <p>(Notional Hours 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain Staging area and its advantages and disadvantages [2*]</li> <li>2. Explain use of various window editors available in mapping editor [2*]</li> <li>3. Explain various OWB operators [2*]</li> <li>4. Describe the steps for building staging area table using Data Object Editor [2*]</li> <li>5. Explain factors on which staging depends [2*]</li> <li>6. Describe Constraint tab in Data Object Editor in OWB [2*]</li> <li>7. Explain ETL and manual ETL Process [2*]</li> </ol>
			<ol style="list-style-type: none"> <li>8. Discuss the significance of ETL while creating a Data Warehouse [4*]</li> <li>9. Explain use of Aggregator data flow operator used in mapping between sources and targets in OWB [2*]</li> <li>10. Explain the role of Joiner data flow operator in mapping sources and targets in OWB [2*]</li> </ol>
		<p>Unit V</p> <p><b>ETL: Transformations and Other Operators</b></p> <p><b>Validating, Generating, Deploying, and Executing Objects</b></p> <p>(Notional Hours 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain steps to add primary key for columns of a table in Data Object Editor with examples [2*]</li> <li>2. Explain control centre manager [2*]</li> <li>3. Explain steps for validating and generating in Data Object Editor [2*]</li> <li>4. Describe ETL Transformation [2*]</li> <li>5. Explain transformation operators in OWB [2*]</li> <li>6. Explain default operating modes of a mapping [2*]</li> <li>7. Describe the features of Oracle Warehouse Builder [2*]</li> <li>8. Explain Key Lookup operator and its importance in mapping OWB [2*]</li> <li>9. Determine the possible results after the validation process [5*]</li> </ol>

		<b>UnitVI</b> <b>ExtraFeatures</b> <b>DatawarehousingandOLAP</b>  (NotionalHours15)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. ExplainMOLAP,metadatasnapshots,ImportMetadataWizard[2*]</li> <li>2. ExplainMultidimensionalArchitecture[2*]</li> <li>3. ExplainOLAPTerminologies[2*]</li> <li>4. ExplainDataSparsity,Data ExplosionwithrespecttoDataWarehouse[2*]</li> <li>5. ExplainSnapshotanditstypesandsignificance[2*]</li> <li>6. ExplainfeaturesofIntegratedROLAP[2*]</li> <li>7. ExplainRoleofRecycleBininOWB[2*]</li> <li>8. ExplaintheimportanceofsynchronizingobjectsinOWB[2*]</li> <li>9. ExplainOLAPsystemArchitecture[2*]</li> </ol>
UGIT4P6	DataWarehous ePRACTICAL S	-	Thelearnerwillbeableto: <ol style="list-style-type: none"> <li>1. ImportthesourcedatastructuresinOracle.[3*]</li> <li>2. DesignthetargetdatastructureusingOracle [6*]</li> <li>3. CreatethetargetstructureinOWB(OracleWebBuilder)[6*]</li> <li>4. DesignandbuildtheETLmapping[6*]</li> </ol>
			<ol style="list-style-type: none"> <li>5. PerformtheETLprocessandtransformittodatamarts.[3*]</li> <li>6. CreatethecubeandprocessitinOWB.[6*]</li> <li>7. GeneratethedifferenttypesofreportsinusingOracle.[6*]</li> <li>8. PerformthedeploymentofWarehouse[3*]</li> <li>9. CreatethePivottableandPivotchartusingsoeexistingdataorcreatethenewdata.[6*]</li> <li>10. ImportthecubeinaccessandcreatePivottableandchart.[3*]</li> </ol>
<b>Course Code</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT501	<b>Software Quality Assurance</b>	<p>Unit I</p> <p><b>Introduction:</b> Historical Perspective of Quality, What is Quality? (Is it a factor or perception?), Definitions of Quality, Core Components of Quality, Quality View, Financial Aspect of Quality, Customers, Suppliers and Processes, Total Quality Management (TQM), Quality Principle of Total Quality Management, Quality Management Through Statistical Process Control, Quality Management Through Cultural Changes, Continual (Continuous) Improvement Cycle, Quality in Different Areas, Benchmarking and Metrics, Problem Solving Techniques, Problem Solving Software Tools.</p> <p><b>Software Quality:</b> Introduction, Constraints of Software Product Quality Assessment, Customer is a King, Quality and Productivity Relationship, Requirements of a Product, Organization Culture, Characteristics of Software, Software Development Process, Types of Products, Schemes of Criticality Definitions, Problematic Areas of Software</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand software testing and quality assurance as a fundamental component of software life cycle [2*]</li> <li>2. Understand the role of metrics in software quality assurance and be able to apply these metrics to document and measure quality of various phases of software development. [2*]</li> <li>3. Describe the idea of decomposing the given problem into Analysis, Design, Implementation, Testing and Maintenance phases. [1*]</li> <li>4. Explaining problem solving technique and software tools [2*]</li> <li>5. Explain the Total Quality Management with sketches [2*]</li> <li>6. Study different aspects of Quality Management [3*]</li> </ol>
		<p>Development Life Cycle, Software Quality Management, Why Software Has Defects? Processes Related to Software Quality, Quality Management System Structure, Pillars of Quality Management System, Important Aspects of Quality Management. (Notional Hours: 15)</p>	

UGIT501	<b>Fundamentals of testing</b>	<p>Unit II</p> <p><b>Fundamentals of testing:</b> Introduction, Necessity of testing, What is testing? Fundamental test process, The psychology of testing, Historical Perspective of Testing, Definitions of Testing, Approaches to Testing, Testing During Development Life Cycle, Requirement Traceability Matrix, Essentials of Software Testing, Workbench, Important Features of Testing Process, Misconceptions About Testing, Principles of Software Testing, Salient Features of Good Testing, Test Policy, Test Strategy or Test Approach, Test Planning, Testing Process and Number of Defects Found in Testing, Test Team Efficiency, Mutation Testing, Challenges in Testing, Test Team Approach, Process Problems Faced by Testing, Cost Aspect of Testing, Establishing Testing Policy, Methods, Structured Approach to Testing,</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain the concepts of various software testing methods &amp; be able to apply appropriate testing approaches for development of software. [2*]</li> <li>2. Apply and evaluate appropriate processes and tools to a software development project for quality assurance. [3*, 5*]</li> <li>3. Study Important Features of Testing Process. [3*]</li> <li>4. Evaluating the cost aspect of testing [5*]</li> <li>5. Designing policy and methods of testing [6*]</li> </ol>
UGIT501	<b>Introduction to the Defect Management</b>	<p>Unit III</p> <p><b>Defect Management:</b> Categories of Defect, Defect, Error, or Mistake in Software, Developing Test Strategy, Developing Testing Methodologies (Test Plan), Testing Process, Attitude Towards Testing (Common People Issues), Test</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describing the categories of defect management [1*]</li> <li>2. Understanding the difference in defect, error and mistake [2*]</li> <li>3. Study of different Test Methodologies [3*]</li> </ol>
		<p>Methodologies/Approaches, People Challenges in Software Testing, Raising Management Awareness for Testing, Skills Required by Tester, Testing throughout the software lifecycle, Software development models, Test levels, Test types, the target of testing, Maintenance testing</p> <p><b>Unit Testing:</b> Normal Boundary Value Testing, Robust Boundary Value Testing, Worst-Case Boundary Value Testing, Special Value Testing, Examples, Random Testing, Guidelines for Boundary Value Testing, Equivalence Class Testing: Equivalence Classes, Traditional Equivalence Class Testing, Improved Equivalence Class Testing, Edge Testing, Guidelines and Observations. Decision (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>4. Describe the challenges and awareness of software testing process [1*]</li> <li>5. Explain stages of software development model with sketch [2*]</li> <li>6. Compare and study of different boundary value testing in unit testing [4*, 3*]</li> <li>7. Compare and study of different Equivalence Class Testing in unit testing [4*, 3*]</li> </ol>

UGIT501	<b>Table-Based Testing</b>	<p><b>Unit IV</b></p> <p><b>Table-Based Testing:</b> Table-Based Testing: Decision Tables, Decision Table Techniques, Cause-and-Effect Graphing, Guidelines and Observations, Path Testing: Program Graphs, DD-Paths, Test Coverage Metrics, Basis Path Testing, Guidelines and Observations, Data Flow Testing: Define/Use Testing, Slice-Based Testing, Program Slicing Tools.</p> <p><b>Software Verification and Validation:</b> Introduction, Verification, Verification Workbench, Methods of Verification, Types of reviews on the basis of Stage/Phase, Entities involved in verification, Reviews in testing lifecycle, Coverage in Verification, Concerns of Verification, Validation, Validation</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Study of different aspects of Table-Based Testing [3*]</li> <li>2. Study of different aspects of path testing [3*]</li> <li>3. Explain and compare different data flow testing [2*, 4*]</li> <li>4. Analyse an ineffective inspection through Software Verification and Validation to evaluate the results to make process improvements. [4*]</li> <li>5. Evaluate the process and level of software verification and validation by using different techniques. [5*]</li> </ol>
		<p>Level of Validation, Coverage in Validation, Acceptance Testing, Management of Verification and Validation, Software development verification and validation activities. (Notional Hours 15)</p>	
V	<b>V-Test Model and Levels of Testing</b>	<p><b>Unit V</b></p> <p><b>V-Test Model</b> Introduction, V-model for software, Testing during Proposal stage, Testing during requirement stage, Testing during test planning phase, Testing during design phase, Testing during coding, VV Model, Critical Roles and Responsibilities</p> <p><b>Levels of Testing:</b> Introduction, Proposal Testing, Requirement Testing, Design Testing, Code Review, Unit Testing, Module Testing, Integration Testing, Big-Bang Testing, Sandwich Testing, Critical Path First, Sub System Testing, System Testing, Testing Stages.</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describe and compare different stages of V &amp; V model [1*4*]</li> <li>2. Study of different Roles and Responsibilities while executing V-model [3*]</li> <li>3. Classifying different levels of testing [2*]</li> <li>4. Comparing of different levels of testing [4*]</li> </ol>

UGIT501	<b>Introduction to Special Tests</b>	<b>UNIT VI</b> <b>Special Tests:</b> Introduction, GUI testing, Compatibility Testing, Security Testing, Performance Testing, Volume Testing, Stress Testing, Recovery Testing, Installation Testing, Requirement Testing, Regression Testing, Error Handling Testing, Manual Support Testing, Intersystem Testing, Control Testing, Smoke Testing, Adhoc Testing, Parallel Testing, Execution Testing, Operations Testing, Compliance Testing, Usability Testing, Decision Table Testing,	The learner will be able to- <ol style="list-style-type: none"> <li>1. Listing and study of different types of Special testing [1*]</li> <li>2. Compare of several types of special testing [4*]</li> <li>3. Designing of documentation testing [6*]</li> <li>4. Study of Agile Development Testing with usin sketches [3*]</li> </ol>
		Documentation Testing, Training testing, Rapid Testing, Control flow graph, Generating tests on the basis of Combinatorial Designs, State Graph, Risk Associated with New Technologies, Process maturity level of Technology, Testing Adequacy of Control in New technology usage, Object Oriented Application Testing, Testing of Internal Controls, COTS Testing, Client Server Testing, Web Application Testing, Mobile Application Testing, eBusiness eCommerce Testing, Agile Development Testing, Data Warehousing Testing	
<b>Course Code</b>	<b>Course Title</b>	<b>Unit title</b>	<b>Learning Outcomes</b>



UGIT501	<b>Introduction to Red Hat Enterprise Linux</b>	<p>Unit I</p> <p><b>Introduction to Red Hat Enterprise Linux:</b> Linux, OpenS ource and Red Hat, Origins of Linux, Distributions, Duties of Linux System Administrator. <b>Command Line:</b> Working with the Bash Shell, Getting the Best of Bash, Useful Bash Key Sequences, Working with Bash History, Performing Basic File System Management Tasks, Working with Directories, Piping and Redirection, Finding Files</p> <p><b>System Administration Tasks:</b> Performing Job Management Tasks, System and Process Monitoring and Management, Managing Processes with ps, Sending Signals to Processes with the kill Command, using top to Show Current System Activity, Managing Process Niceness, Scheduling Jobs, Mounting Devices, Working with Links, Creating Backups, Managing Printers, Setting Up System Logging, Setting Up Rsyslog, Common Log Files, Setting Up Logrotate</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Demonstrate of Install and configure the Linux operating system [2*]</li> <li>2. Describe the fundamentals of system administration [1*]</li> <li>3. Outline the tasks of a system administrator.</li> <li>4. understand the basic commands of linux operating system and can write shell scripts [2*]</li> <li>5. Summarising the history of Bash Shell. [2*]</li> <li>6. Recognising of different system administration task [1*]</li> <li>7. Study of several command for managing processes and system devices. [3*]</li> <li>8. Analysing different log settings [3*]</li> <li>9. Understanding different aspects of Managing software of linux [2*]</li> </ol>
		<p><b>Managing Software:</b> Understanding RPM, Understanding Meta Package Handlers, Creating Your Own Repositories, Managing Repositories, Installing Software with Yum, Querying Software, Extracting Files from RPM Packages</p> <p>(Notional Hours: 15)</p>	

UGIT501	<b>Configuring and Managing Storage</b>	<p>Unit II</p> <p><b>Configuring and Managing Storage:</b> Understanding Partitions and Logical Volumes, Creating Partitions, Creating File Systems, File Systems Overview, Creating File Systems, Changing File System Properties, Checking the File System Integrity, Mounting File Systems Automatically Through fs tab, Working with Logical Volumes, Creating Logical Volumes, Resizing Logical Volumes, Working with Snapshots, Replacing Failing Storage Devices, Creating Swap Space, Working with Encrypted Volumes</p> <p><b>Connecting to the Network:</b> Understanding Network Manager, Working with Services and Runlevels, Configuring the Network with Network Manager, Working with system-config-network, Network Manager Configuration Files, Network Service Scripts, Networking from the Command Line, Troubleshooting Networking, Setting Up IPv6, Configuring SSH, Enabling the SSH Server, Using the SSH Client, Using PuTTY on Windows Machines, Configuring Key Based SSH Authentication, Using</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Constructing the storage for file system [6*]</li> <li>2. Understanding the concept of memory partition. [2*]</li> <li>3. Study and constructing different partition for linux file system [3*, 6*]</li> <li>4. Understanding the services and run level of network manager [2*]</li> <li>5. Executing the configuration file and service script on command line [3*]</li> <li>6. Understanding, configuring and executing of SSH client/Server [2*.3*]</li> <li>7. Study of User, Group and its permission [3*].</li> <li>8. Classifying and creating user, and groups in Linux system. [2*, 6*]</li> </ol>
		<p>Graphical Applications with SSH, Using SSH Port Forwarding, Configuring VNC Server Access .</p> <p><b>Working with Users, Groups, and Permissions:</b> Managing Users and Groups, Commands for User Management, Managing Passwords, Modifying and Deleting User Accounts, Configuration Files, Creating Groups, Using Graphical Tools for User, and Group Management, Using External Authentication Sources, the Authentication Process, sssd, nsswitch, Pluggable Authentication Modules, Managing Permissions, the Role of Ownership, Basic Permissions: Read, Write, and Execute, Advanced Permissions, Working with Access Control Lists, Setting Default Permissions with umask, Working with Attributes</p> <p>(Notional Hours: 15)</p>	

UGIT501	<b>Securing Server with iptables</b>	<p>Unit III</p> <p><b>Securing Server with iptables:</b> Understanding Firewalls, Setting Up a Firewall with system-config-firewall, Allowing Services, Trusted Interfaces, Masquerading, Configuration Files, Setting Up a Firewall with iptables, Tables, Chains, and Rules, Composition of Rule, Configuration Example, Advanced iptables Configuration, Configuring Logging, The Limit Module, Configuring NAT</p> <p><b>Setting Up Cryptographic Services:</b> Introducing SSL, Proof of Authenticity: The Certificate Authority, Managing Certificates with openssl, Creating a Signing Request, Working with GNU Privacy Guard,</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understanding firewalls for securing server with iptable [2*]</li> <li>2. Constructing iptable using firewall [6*]</li> <li>3. Analyze the need for security measures for a Linux environment. [3*]</li> <li>4. Study and construct <b>Cryptographic Services using SSL</b> [3*6*]</li> <li>5. Study and construction of network file server (NFS) [3*6*]</li> </ol>
		<p>Creating GPG Keys, Key Transfer, Managing GPG Keys, Encrypting Files with GPG, GPG Signing, Signing RPM Files Configuring</p> <p><b>Server for File Sharing:</b> What is NFS? Advantages and Disadvantages of NFS, Configuring NFS4, Setting Up NFSv4, Mounting an NFS Share, Making NFS Mounts Persistent, Configuring Automount, Configuring Samba, Setting Up a Samba File Server, Samba Advanced Authentication Options, Accessing Samba Shares, Offering FTP Services</p> <p>(Notional Hours: 15)</p>	

UGIT501	<b>Configuring DNS and DHCP</b>	<p><b>Unit IV</b></p> <p><b>Configuring DNS and DHCP:</b> Introduction to DNS, The DNS Hierarchy, DNS Server Types, The DNS Lookup Process, DNS Zone Types, Setting Up a DNS Server, Setting Up a Cache-Only Name Server, Setting Up a Primary Name Server, Setting Up a Secondary Name Server, Understanding DHCP, Setting Up a DHCP Server</p> <p><b>Setting Up a Mail Server:</b> Using the Message Transfer Agent, the Mail Delivery Agent, the Mail User Agent, Setting Up Postfix as an SMTP Server, Working with Mutt, Basic Configuration, Internet Configuration, Configuring Dovecot for POP and IMAP</p> <p>(Notional Hours 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Summarising Hierarchy and several types of DNS Server. [2*]</li> <li>2. Designing Cache-Only, primary and secondary Name Server [6*]</li> <li>3. Understanding and designing DHCP Server [2*6*]</li> <li>4. Study of Different Mail Agent for Mail server [3*]</li> <li>5. Constructing Mail server using HTTP, SMTP, POP and IMAP [6*]</li> </ol>
UGIT501	<b>Configuring Apache on Red Hat Enterprise Linux</b>	<p><b>Unit V</b></p> <p><b>Configuring Apache on Red Hat Enterprise Linux</b> : Configuring the Apache Web Server, creating a Basic Website, Understanding the Apache Configuration Files, Apache Log Files, Working with Virtual Hosts, Securing the Web Server with TLS Certificates, Configuring Authentication, Setting Up Authentication with .htpasswd, Configuring LDAP Authentication, Setting Up MySQL</p> <p><b>Introducing Bash Shell Scripting:</b> Introduction, Elements of a Good Shell Script, Executing the Script, Working with Variables and Input, Understanding Variables, Variables, Subshells, and Sourcing, Working with Script Arguments, Asking for Input, Using Command Substitution, Substitution Operators, Changing Variable Content with Pattern Matching, Performing Calculations, Using Control Structures, Using if...then...else, Using case, Using while, Using until, Using for, Configuring booting with GRUB.</p> <p>(Notional Hours 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understanding and constructing Apache on Red Hat Enterprise Linux [2*6*]</li> <li>2. Creating Authentication with .htpasswd [6*]</li> <li>3. Understanding of different aspects <b>Bash Shell Scripting</b> [2*]</li> <li>4. Explaining the element of good shell script [2*]</li> <li>5. Analyse the working of Argument, Input, Operators in shell scripting [4*]</li> <li>6. Study and designing scripts using control structure [3*6*]</li> <li>7. Understanding and construct booting with GRUB [2*6*]</li> <li>8.</li> </ol>

UGIT501	<b>High-Availability Clustering</b>	<p><b>UNIT VI</b>  <b>High-Availability Clustering:</b> High-Availability Clustering, The Workings of High Availability, High-Availability Requirements, Red Hat High-Availability Add-on Software, Components, Configuring Cluster-Based Services, Setting Up Bonding, Setting Up Shared Storage, Installing the Red Hat High Availability Add-</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understanding working and Requirements of Red-Hat High-Availability Clustering [2*]</li> <li>2. Study of Add-on software and cluster based services in Red Hat High-Availability clustering [3*]</li> </ol>
		<p>Cluster, Configuring Additional Cluster Properties, Configuring a Quorum Disk, Setting Up Fencing, Creating Resources and Services, Troubleshooting a Nonoperational Cluster, Configuring GFS2 File</p> <p><b>Systems Setting Up an Installation Server:</b> Configuring a Network Server as an Installation Server, Setting Up a TFTP and DHCP Server for PXE Boot, Installing the TFTP Server, Configuring DHCP for PXE Boot, Creating the TFTP PXE Server Content, creating a Kickstart File, Using a Kickstart File to Perform an Automated Installation, Modifying the Kickstart File with system-config-kickstart, Making Manual Modifications to the Kickstart File (Notional Hours 15)</p>	<ol style="list-style-type: none"> <li>3. Understanding Troubleshooting a Nonoperational Cluster and creating Resources and Services, [2*6*]</li> <li>4. Analysing and Constructing Network Server as an Installation Server [4*6*]</li> </ol>

Course Code	Course Title	Unit title	Learning Outcomes
UGIT502	<b>Computer networking</b>	<p>Unit I</p> <p><b>Introduction:</b> Data communications, networks, network types, Internet history, standards and administration.</p> <p><b>Network Models:</b> Protocol layering, TCP/IP protocol suite, The OSI model.</p> <p><b>Introduction to Physical layer:</b> Data and signals, periodic analog signals, digital signals, transmission impairment, data rate limits, performance</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describe role of the data communication in computer networks [1*]</li> <li>2. Study the different aspects of networks. [1]*</li> <li>3. Distinguish the protocol layers in TCP/IP and ISO model [4*]</li> <li>4. Explaining the analog and digital signal in physical layer [2*]</li> </ol>

		<p>Media</p> <p><b>Switching:</b>Introduction, circuit switched networks, packet switching, structure of a switch. (Notional Hours: 15)</p>	<ol style="list-style-type: none"> <li>4. Study of different transmission media .[3*]</li> <li>5. Explain with sketches the contraction of given type of cable[2*]</li> <li>6. Explain with sketches the characteristics of unguided transmission media [2*]</li> <li>7. Describe with sketches the working principle of the given switching technique .[1*]</li> <li>8. Compare different switching techniques on the given parameter [4*]</li> </ol>
UGIT502	<b>Introduction to the Data Link Layer</b>	<p>Unit III</p> <p><b>Introduction to the Data Link Layer:</b>Link layer addressing, Data Link Layer Design Issues, Error detection and correction, block coding, cyclic codes, checksum, forward error correction, error correcting codes, error detecting codes.</p> <p><b>Data Link Control:</b> DLC services, data link layer protocols, HDLC, Point-to-point protocol.</p> <p><b>Media Access Control:</b>Random access, controlled access, channelization, Wired LANs – Ethernet Protocol, standard ethernet, fast ethernet, gigabit ethernet, 10 gigabit ethernet, (Notional Hours: 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Enables the student to examine various Data Link layer design issues and Data Link protocols.[1*]</li> <li>2. Study data link layer concepts, services, and protocols.[3*]</li> <li>3. Describe different techniques of data link control i.e. HDLC and, point to point protocol [1*].</li> <li>4. Classify various wired transmission media for data communication networks [2*]</li> <li>5. Compare the standard ethernet, fast ethernet, gigabit ethernet, 10 gigabit ethernet, in wired LANs [4*]</li> <li>6.</li> </ol>
UGIT502	<b>Wireless LANs &amp; Introduction to the</b>	<p>Unit IV</p> <p><b>Wireless LANs:</b>Introduction, IEEE 802.11 project, Bluetooth, WiMAX, Cellular telephony, Satellite networks.</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain characteristics of the IEEE 802.11 in wireless LANs [2*]</li> </ol>

	<b>Network Layer</b>	<p><b>Connecting devices and Virtual LANs.</b></p> <p><b>Introduction to the Network Layer:</b> Network layer services, packet switching, network layer performance, IPv4 addressing, forwarding of IP packets, Internet Protocol, ICMPv4, Mobile IP (Notional Hours 15)</p>	<ol style="list-style-type: none"> <li>2. Compare and study of Connecting devices and Virtual LANs.[4*,3*]</li> <li>3. Study of network layer services and performance [3*]</li> </ol>
UGIT502	<b>Routing</b>	<p>UnitV</p> <p><b>Unicast Routing:</b>Introduction, routing algorithms, unicast routing protocols.</p> <p><b>Next generation IP:</b>IPv6 addressing, IPv6 protocol, ICMPv6 protocol, transition fromIPv4 to IPv6.</p>	<p>The learnerwill be ableto-</p> <ol style="list-style-type: none"> <li>1. Enables thestudents to compare and select appropriate routing algorithms for a network [4*,5*]</li> <li>2. DescribeAddressing ofIP V4.[1*]</li> <li>3. Understanding the transition fromIPv4 to IPv6 [2*]Study of various transport layer protocol .[3*]</li> </ol>
UGIT502	<b>Introduction to the Transport Layer</b>	<p><b>UNIT VI</b></p> <p><b>Introduction to the Transport Layer:</b> Introduction, Transport layer protocols (Simple protocol, Stop-and-wait protocol, Go-Back-n protocol, Selective repeat protocol, Bidirectional protocols), Transport layer services, User datagramprotocol, Transmission control protocol,</p> <p><b>Standard Client/Server Protocols:</b>World wide-web and HTTP, FTP, Electronic mail, Telnet, Secured Shell, Domain name system.</p>	<ol style="list-style-type: none"> <li>1. Classify diffident transport layer services [2*]</li> <li>2. Study of different client /server protocol [3*]</li> <li>3. Compare Standard Client/Server Protocol [ 4*]</li> <li>4. Understandthe internal functionalities of main protocols such as HTTP, FTP, EMAIL, Telnet,SSH,DNS [2*]</li> </ol>
<b>Course Code</b>	<b>Course Title</b>	<b>Unit title</b>	<b>Learning Outcomes</b>

UGIT503	Advanced Web Programming	Unit I Introducing .NET, The C# Language (Notional Hours: 10)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Understand .NET Framework. [2]*</li> <li>2. Imagine the background working of .NET Framework. [6]*</li> <li>3. Know the basics of C#. [1]*</li> <li>4. Solve the problem on C#. [3]*</li> </ul>
		Unit II Types, Objects, and Namespaces, Error Handling, Logging, and Tracing, Web Form Fundamentals (Notional Hours: 10)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Solve the problem on C#. [3]*</li> <li>2. Tell why the Exception handling is necessary. [5]*</li> <li>3. List the different files and folders involved in the working of ASP.NET website. [1]*</li> <li>4. Describe the different phases and working of ASP.NET page lifecycle. [2]*</li> <li>5. Understand the importance of web.config file. [2]*</li> </ul>
		Unit III Form Controls, Website Navigation, XML	The learner will be able to-
		(Notional Hours: 10)	<ul style="list-style-type: none"> <li>1. List the different Web Form Controls. [1]*</li> <li>2. Understand the importance of rich and user controls. [2]*</li> <li>3. Perform reading and writing of XML file. [3]*</li> <li>4. Evaluate the need of XML file in the processing. [5]*</li> </ul>
		Unit IV State Management, Styles, Themes, and Master Pages (Notional Hours: 10)	The learner will be able to- <ul style="list-style-type: none"> <li>1. Describe the need of State Management. [2]*</li> <li>2. Apply different state management techniques in their Website. [3]*</li> <li>3. Predict advantages and disadvantages of CSS. [5]*</li> <li>4. Understand importance of Theme. [2]*</li> <li>5. Imagine the working of Master pages. [6]*</li> </ul>



		UnitV ADO.NETFundamentals,DataBinding,TheDataCon trols (NotionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. Studythetypesofdatabaseconnectivity.[3]*</li> <li>2. Describetheclassesinvolvedindatabasecon nectivity.[2]*</li> <li>3. GeneratetheWebformtoDatabase connectivity.[6]*</li> <li>4. ExaminetheworkingofdifferentDatacontrols.[4]*</li> </ol>
		UnitVI Caching,SecurityFundamentals,ASP.NETAJAX(No tionalHours10)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. UnderstandtheroleofCachinginpagewebproce ssing.[2]*</li> <li>2. DiscusstheimportanceofSecurity.[2]*</li> </ol>
			<ol style="list-style-type: none"> <li>3. ImaginetheprocessofAuthenticationandAut horization.[6]*</li> <li>4. DevelopattractivewebsiteusingAJAX.[6]*</li> <li>5. PredictadvantagesanddisadvantagesofAJ AX.[5]*</li> </ol>
UGIT5P3	PRACTICAL SESSIONS	-	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. PerformC#programs.[3]*</li> <li>2. Writecodetoworkwithanywebformcontr ols.[1]*</li> <li>3. ApplySessionandCookiesintheirWebsite.[3]*</li> <li>4. GeneratetheWebformtoDatabasecon nectivity.[6]*</li> <li>5. DevelopattractivewebsiteusingAJAX.[6]*</li> <li>6. ApplysecuritytotheirWebsite.[3]*</li> </ol>
<b>Course Code</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT504	InternetofThings	UnitI TheInternetofThings:AnOverview DesignPrinciplesforConnectedDevices(NotionalHours:15)	Thelearnerwillbeableto- 1. ExplaintheflavoursofInternetofThings[2*] 2. DefineInternetofThings[1*] 3. SummarizethetechnologyofInternetofThings[2*] 4. Discusstheenchantedobjects[2*] 5. DescribethemakersofInternetofThings[2*] 6. GivemainideabehindCalmandAmbientTechnology.[2*] 7. JustifyMagicasMetaphor[5*] 8. Justifytheownerofdata.[5*] 9. Analyseethe“ParkAssist”application[5*] 10. Explaingracefuldegradation,firstclasscitizenonInternetwithexamples[2*] 11. ExplainAffordanceswithexamples[2*]
		UnitII InternetPrinciplesThinkingaboutPrototyping(NotionalHours:15)	Thelearnerwillbeableto- 1. DescribeIP,TCP[2*] 2. ExplaintheInternetProtocolSuite[2*] 3. CompareStaticIPassignmentandDynamicIPassignment[4*] 4. CompareIPv4andIPv6[4*] 5. ExplainTCPandUDPports[2*] 6. AnalyseetheHTTPrequestandresponse[4*] 7. ExplainencryptedHTTP[2*]
			8. Describeotherapplicationprotocols[2*] 9. ExplainSketchingwithexample[2*] 10. Evaluatecostversuseaseofprototyping[5*] 11. Justify“Whyclosedsource”[5*] 12. ListadvantagesanddisadvantagesofOpensource[2*] 13. Assessopensourceasacompetitiveadvantage[5*] 14. Assessopensourceasastrategicweapon[5*] 15. Discussabouttappingintothecommunity[2*]
		UnitIII PrototypingEmbeddedDevices (NotionalHours:15)	Thelearnerwillbeableto- 1. Comparesensorsandactuators[4*] 2. DescribethejourneyofPCB[2*] 3. Analyseetheparametersforchoosingtheplatform[4*] 4. AnalyseethedevelopmentonArduino[4*] 5. CompareArduinoDueandRaspberryPi[5*] 6. AnalyseethedevelopmentonRaspberryPi[4*]

		<p>UnitIV PrototypingthePhysical Design PrototypingOnlineCo mponents(Notional Hours 15)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Describethephasesofpreparation,sketching,iterating,exploring[2*]</li> <li>2. Explainthenon-digital methods[2*]</li> <li>3. DescribeLaserCutting[2*]</li> <li>4. Describethesoftwareusedinlasercutting[2*]</li> <li>5. Describe3Dprinting[2*]</li> <li>6. Analysevarious3Dprintingmethods[4*]</li> <li>7. DescribeCNCmilling[2*]</li> <li>8. Assessthe‘Acker’sBell’[5*]</li> <li>9. ExplaintheconceptofmashingandscrappingAPI’s[2*]</li> <li>10. WriteanewAPI[6*]</li> <li>11. Explainconceptofsecuritywithexampleoftimer[2*]</li> <li>12. ListandexplainthestandardstoconsiderforimplementingAPI</li> </ol>
			<p>[2*]</p> <ol style="list-style-type: none"> <li>13. Explainparameterstobeconsideredwhendecidingonaplatformforweb backendwiththehelpofexample(PERL).[2*]</li> <li>14. DeducethefactorssuchasAPIratelimiting,InteractionviaHTML, DesigningwebApplicationswithrespecttoAPI[5*]</li> <li>15. ExplainPollingandComet[2*]</li> <li>16. ShowtheimplementationofComet[3*]</li> <li>17. AnalyseandrecommendotherprotocolsthatcanreplaceHTTP[5*]</li> </ol>
		<p>UnitV Techniquesforwritinge mbeddedcodeBusiness Models(NotionalHours 15)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Explainmemorymanagement[2*]</li> <li>2. DeducethemaximumRAMutilization[5*]</li> <li>3. EvaluateStackandHeap[5*]</li> <li>4. Explainperformanceandbatterylife[2*]</li> <li>5. Deducefewhabitstomakecodeefficient[5*]</li> <li>6. Listlibrariesavailable[2*]</li> <li>7. Explaindebugginginsoftwareandhardware[2*]</li> <li>8. Explainissuesinlogging[2*]</li> <li>9. ExplainhistoryofBusinessmodels[2*]</li> <li>10. Describeuseofbusinessmodel[2*]</li> <li>11. Determinewhoisthebusinessmodelusedfor[5*]</li> <li>12. ExplainmodelsusedbyIoTcompanies[2*]</li> <li>13. Listandexplainwaysoffundingforastartup[2*]</li> <li>14. Describeleanstartups[2*]</li> </ol>

		UnitVI MovingtoManufacture Ethics (NotionalHours15)	Thelearnerwillbeableto-  <ol style="list-style-type: none"> <li>1. DiscussdifferentpossibilitiesthatsouldbeconsideredbeforeproducingaProduct[2*]</li> <li>2. ExplainprocessofdesigningPCBandexplainsoftwarechoicesforit[2*]</li> <li>3. ListandexplainthepossiblewaysofmanufacturingPCB[2*]</li> </ol>
			<ol style="list-style-type: none"> <li>4. Explaintheprocessofmassproductionofcases[2*]</li> <li>5. Analyseamanufacturingprocesswithrespecttothe“BERGPrinter”[5*]</li> <li>6. DiscusscertificationissueswithIoTproducts[2*]</li> <li>7. AnalyseconstraintsataffectthecostofPCB[4*]</li> <li>8. Discussaboutscalingupthesoftware[2*]</li> <li>9. SummarizeaboutInternetofThings[2*]</li> <li>10. Justifyhowinternetaffectstheprivacy[5*]</li> <li>11. Explaindisruptingandcrowdsourcing[2*]</li> <li>12. ListandexplainfivecriticalrequirementsobservedinFisher’sorigin aldefinitionforasensorcommonsproject.[2*]</li> <li>13. Determinehowtomeasuretheenvironmentalcost[5*]</li> <li>14. JustifyuseofIoTasapartofsolution[5*]</li> <li>15. Describecautiousoptimism[2*]</li> <li>16. DefineopenInternetofThings[1*]</li> </ol>
UGIT5P4	INTERNETOFTHINGSPRACTICALS	-	Thelearnerwillbeableto:  <ol style="list-style-type: none"> <li>1. InstallandstartRaspbianOperatingSystem[3*]</li> <li>2. DisplaydifferentLEDpatternswithRaspberryPi[3*]</li> <li>3. Displaytimeover4-Digit7-SegmentDisplayusingRaspberryPi[3*]</li> <li>4. BuildaRaspberryPibasedOscilloscope[6*]</li> <li>5. ControllingRaspberryPiusingWhatsApp[6*]</li> <li>6. SettingwirelessaccesspointusingRaspberryPi[3*]</li> <li>7. InterfacingFingerPrintsensorusingRaspberryPi[6*]</li> <li>8. InterfacingGPSmoduleusingRaspberryPi[3*]</li> <li>9. DevelopanIoTbasedHomeAutomationusingRaspberryPi[6*]</li> <li>10. DevelopvisitormonitoringsystemusingRaspberryPi[6*]</li> <li>11. InterfacingRFIDusingRaspberryPi[3*]</li> <li>12. BuildGoogleAssistantusingRaspberryPi[6*]</li> <li>13. InstallingWindows10IoTcoreonRaspberryPi[3*]</li> </ol>
<b>Course Code</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT505	Artificial Intelligence	Unit I Introduction, Intelligent Agents (Notional Hours: 12)	The learner will be able to- 1. Define Artificial Intelligence. [2]* 2. Discuss foundation of AI. [2]* 3. Evaluate the state of art AI today. [5]* 4. Discuss history of AI. [2]*6
		Unit II Solving Problems by Searching, Beyond Classical Search (Notional Hours: 12)	The learner will be able to- 1. Discuss problem solving agents. [2]* 2. Illustrate problem solving examples & their solutions. [3]* 3. Differentiate between informed search & uninformed search. [4]* 4. Define heuristic functions in AI. [2]* 5. Discuss local search algorithm. [2]* 6. Differentiate between searching with nondeterministic action & searching with partial observations. [4]* 7. Discuss online search agents & unknown environment. [2]*
		Unit III Adversarial Search, Logical Agents (Notional Hours: 12)	The learner will be able to- 1. Define games. [2]* 2. Discuss optimal decisioning games. [2]* 3. Discuss different types of games. [2]* 4. Define stochastic games, partially observable games. [2]* 5. Illustrate state-of-the-art game programs. [3]*
			6. Define Knowledge base agents. [2]* 7. Differentiate between the Wumpus world logic & propositional logic. [4]* 8. Discuss propositional theorem proving & effective propositional model checking. [2]* 9. Illustrate agents based on propositional logic. [3]*
		Unit IV First Order Logic, Inference in First Order Logic (Notional Hours 12)	The learner will be able to- 1. Discuss Syntax and semantic. [2]* 2. Illustrate First Order Logic. [3]* 3. Define Knowledge engineering in First Order Logic. [2]* 4. Differentiate between propositional & First Order. [4]* 5. Discuss unification and lifting. [2]* 6. Recognise forward and backward chaining & its resolution.

		UnitV Planning(Notional Hours6)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. DefineClassicalPlanning.[2]*</li> <li>2. DiscussAlgorithmsforplanningasstatespacesearch.[2]*</li> <li>3. Interpretplanninggraphs&amp;otherclassicalplanningapproaches.[3]*</li> <li>4. ConstructPlanningandActinginNondeterministicDomains.[3]*</li> <li>5. Differentiatebetweenmultiagent&amp;hierarchicalplanning.[4]*</li> </ol>
		UnitVI KnowledgeRepresentation(Notional Hours6)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. DiscussCategoriesandObjects.[2]*</li> <li>2. Discussevents,mentaleventsandobjects.[2]*</li> <li>3. Illustratereasoningsystemsforcategories&amp;reasoningwithdefaultinformation.[3]*</li> <li>4. DefineInternetshoppingworld.[2]*</li> </ol>
UGIT5P	PRACTICAL SESSIONS	-	Thelearnerwillbeableto-
			<ol style="list-style-type: none"> <li>1. Performdepthfirstsearchalgorithm.[3]*</li> <li>2. Applybreadthfirstsearchalgorithm.[3]*</li> <li>3. Performdifferent4-Queen/N-Queenproblem.[3]*</li> <li>4. Performdifferentialphabetasearch.[3]*</li> <li>5. PerformA*&amp;AO*algorithm.[3]*</li> <li>6. Applytic-tac-toe gameusingmin-maxalgorithm.[3]*</li> <li>7. PerformsolveMissionariesandCannibalsproblem.[3]*</li> <li>8. Composeclass&amp;objectsinPython.[6]*</li> <li>9. PerformexpressionsbasedonAssociativelaw&amp;Distributivelaw.[3]*</li> </ol>

Course Code	Course Title	Unit title	Learning Outcomes
UGIT506	Enterprise Java	UnitI UnderstandingJavaEE, JavaEEArchitecture,ServerandContainers,IntroductiontoJavaServlets, ServletAPIandLifecycle, WorkingwithServlets( NotionalHours:10)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. UnderstandtheconceptofJavaEE.[2]*</li> <li>2. CompareandcontrastbetweenServerandContainers.[4]*</li> <li>3. ExplainJavaServlets.[2]*</li> <li>4. SchematicallyrepresentServletAPIandLifecycle.[4]*</li> <li>5. DescribetheworkingwithServlets.[2]*</li> </ol>

		<p>UnitII WorkingwithDatabases,RequestDispatcher,COOKIES,SESSION (NotionalHours:10)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. ExplainworkingwithDatabases.[2]*</li> <li>2. UnderstandMethodsofRequestDispatcherinterface.[2]*</li> <li>3. UsingRequestDispatcherInterfacecreateaServlet.[3]*</li> <li>4. DescribetheCOOKIES.[2]*</li> <li>5. UnderstandtheSessions,LifecycleOfHttpSession.[2]*</li> </ol>
		<p>UnitIII WorkingwithFiles, WorkingwithNon-BlockingI/O,</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Illustrateconceptofworkingwithfiles.[3]*</li> </ol>
		<p>IntroductiontoJavaServerPages(NotionalHours:10)</p>	<ol style="list-style-type: none"> <li>2. DescribetheworkingwithNon-BlockingI/O.[2]*</li> <li>3. UnderstandconceptoftheJSP.[2]*</li> <li>4. CompareandcontrastbetweenAdvantagesofusingJSPandDisadvantagesofusingJSP.[4]*</li> <li>5. ExplainhowJSPpagesaremoreadvantageousthanServlet.[2]*</li> </ol>
		<p>UnitIV GettingStartedWithJavaServerPages,ActionElements,ImplicitObjects,ScopeandElExpressions,JavaServerPagesStandardTagLibraries(NotionalHours10)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. UnderstandtheComments,JSPDocument,JSPElements.[2]*</li> <li>2. ImplementthesimpleJSPApplication.[3]*</li> <li>3. ExplaintheScopeandElExpressions.[2]*</li> <li>4. DescribeWhatiswronginusingJSPScriptletTags.[2]*</li> <li>5. UnderstandJSTLisacollectionofusefulJSPtagswhichencapsulatesthecorefunctionalitycommontomanyJSPApplications.[2]*</li> </ol>

		<p>Unit V  Introduction to Enterprise Java Beans, Working with Session Beans, Working with Message Driven Beans, Interceptors, Java Naming and Directory Interface (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Illustrate Enterprise Bean Architecture. [3]*</li> <li>2. Classify EJB is primarily divided into three categories. [2]*</li> <li>3. Explain working with session Beans. [2]*</li> <li>4. Describe how JNDI provides consistent use of naming and/or directory services as a Java API. [2]*</li> <li>5. Understand the JNDI is a Java API which is used by Java application to find objects. [2]*</li> </ol>
		<p>Unit VI  Persistence, Object/Relational Mapping And JPA, Introduction to Java Persistence API, Writing JPA Application, Introduction to Hibernate, Writing Hibernate Application (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain Persistence API provides Java developers with an object/relational mapping facility for managing relational data in Java applications. [2]*</li> <li>2. Understand JPA Application. [2]*</li> <li>3. Describe how to Hibernate has a layered architecture which helps the user to operate without having to know the underlying APIs. [2]*</li> <li>4. Diagrammatically explain Hibernate Application Architecture. [4]*</li> <li>5. Illustrate to write Hibernate Application. [3]*</li> </ol>



UGIT5P6	PRACTICAL SESSIONS	-	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Implement Simple Servlet applications.[3]*</li> <li>2. Implement Servlet applications with Cookies and Sessions.[3]</li> <li>3. Implement the Servlet IO and File applications.[3]*</li> <li>4. Implement JSP applications.[3]*</li> <li>5. Implement JSP JSTL and EL Applications.[3]*</li> <li>6. Implement EJB applications with different types of Beans.[3]*</li> <li>7. Implement EJB applications with different types of Beans.[3]*</li> <li>8. Implement JPA applications.[3]*</li> <li>9. Implement JPA applications with ORM and Hibernate.[3]*</li> <li>10. Implement Hibernate applications.[3]*</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT507	Next Generation Technologies	<p><b>Unit Big Data NoSQL</b>  <b>Introducing MongoDB</b>            (Notional Hours: 15)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain Big Data and different sources of Big Data[2*]</li> <li>2. Compare ACID vs BASE[5*]</li> <li>3. Explain the CAP theorem[2*]</li> <li>4. List advantages and disadvantages of NoSQL database[2*]</li> <li>5. Discuss the challenges possessed in Big Data[2*]</li> <li>6. Explain V's of Big Data[2*]</li> <li>7. Explain design philosophy of MongoDB[2*]</li> <li>8. Compare SQL and NoSQL databases[4*]</li> <li>9. Describe non-relational approach[2*]</li> <li>10. List applications of Big Data[1*]</li> <li>11. Compare MongoDB and SQL[5*]</li> <li>12. Justify volume, velocity and variety are important components of Big Data[5*]</li> <li>13. Discuss categories of NoSQL databases[2*]</li> </ol>

		<b>UnitII</b> <b>TheMongoDBDataModelUsingMongoDBShellMongoDBArchitecture</b> (NotionalHours:15)	The learner will be able to- <ol style="list-style-type: none"> <li>1. WriteMongoDBqueries[3*]</li> <li>2. WriteMongoDBcommandswithexamples[3*]</li> <li>3. ExplainCappedCollection[2*]</li> <li>4. ListandexplainconditionaloperatorsinMongoDB[2*]</li> </ol>
			<ol style="list-style-type: none"> <li>5. DescribethewaysdistributionofdatainshardingunderMongoDB</li> <li>6. ExplaincorecomponentsofMongoDBpackage[2*]</li> <li>7. ExplaintoolsavailableinMongoDB[2*]</li> <li>8. Discussimportingdatainsharedenvironment[2*]</li> <li>9. ExplaintheconceptInsertingbyExplicitlySpecifying_Id[2*]</li> <li>10. Discussindexesanditstypes[2*]</li> <li>11. DescribeDataDistributionProcess[2*]</li> <li>12. ExplainBSON[2*]</li> <li>13. Explainprocessofdeletingdocumentsinacollection[2*]</li> <li>14. DifferentiatebetweenSingleKeyandCompoundIndex[4*]</li> <li>15. Explainconceptofsharding[2*]</li> <li>16. DescribeMaster/SlavereplicationinMongoDB[2*]</li> </ol>
		<b>UnitIII</b> <b>MongoDBStorageEngineMongoDBUseCasesMongoDBLimitationsMongoDBBestPractices</b> (NotionalHours:15)	The learner will be able to- <ol style="list-style-type: none"> <li>1. ExplainlimitationsofSharding[2*]</li> <li>2. Discussfieldsusedforsharding[2*]</li> <li>3. ExplainDatastorageengine,defaultstorageengineinMongoDB[2*]</li> <li>4. CompareMMAPWiredTigerStorageEngines[4*]</li> <li>5. ExplainindexesusedbyMongoDBtosupportlocation-basedqueries[2*]</li> <li>6. ExplainJournalinganditsimportance[2*]</li> <li>7. Describereplicationlog[2*]</li> <li>8. DescribeGridFSMongoDBfilesystem[2*]</li> <li>9. ExplainlimitationsofMongoDB[2*]</li> <li>10. DiscusshardwarerequirementsforMongoDB[2*]</li> <li>11. ExplainoperationsusedinMongoDB[2*]</li> <li>12. ExplainlimitationsofIndexes[2*]</li> <li>13. ExplainMonitoringServices[2*]</li> </ol>
		<b>UnitIV</b> <b>TheEndofDisk</b> (NotionalHours15)	The learner will be able to- <ol style="list-style-type: none"> <li>1. ExplainTimesTenArchitecture[2*]</li> <li>2. ExplainSparkArchitecture[2*]</li> </ol>

			<ol style="list-style-type: none"> <li>3. ExplainOracle12cinmemorydatabases[2*]</li> <li>4. ExplainDiskEconomics[2*]</li> <li>5. ExplainIn-MemoryDatabase[2*]</li> <li>6. ExplainuseofRedisindiskfilesforpersistence[2*]</li> <li>7. DescribeBerkeleyAnalyticsDataStackanditscomponents[2*]</li> </ol>
		<b>UnitV</b> <b>jQuery</b> (NotionalHours15)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. WritejQueryCodes</li> <li>2. CreateacustomeventusingjQuery[6*]</li> <li>3. DescribejQueryCSSmethod[2*]</li> <li>4. ListfeaturesofjQuery[1*]</li> <li>5. DescribeAjax,itsusesandincorporationwithjQuery[2*]</li> <li>6. AddingandremovingelementstoDOMinjQuery[3*]</li> <li>7. WritejQueryCodetoaddaCSSclasstoHTMLelements[3*]</li> <li>8. ExplainfeaturesofjQuery[2*]</li> <li>9. ExplainjQueryDOMFilterMethods[2*]</li> <li>10. ExplainEventsandEventHandlinginjQuery[2*]</li> </ol>
		<b>UnitVI</b> <b>JSON</b> (NotionalHours15)	Thelearnerwillbeableto- <ol style="list-style-type: none"> <li>1. Explainjson_encodeandjson_decodefunctions[2*]</li> <li>2. ExplainXTHMLHttpRequestEventHandlers[2*]</li> <li>3. DescribeStringifyFunction[2*]</li> <li>1. ExplainJSONarrays[2*]</li> <li>4. ExplainmethodsofCraddleWrapper[2*]</li> <li>5. AssessJSONandXML[5*]</li> <li>6. ExplainJSONDatatypes[2*]</li> <li>7. DiscussJSONSchemawithValidationLibraries[2*]</li> <li>8. ExplainencodinganddecodingJSONinPython[2*]</li> <li>9. ExplainJSONGrammar[2*]</li> <li>10. DescribePersistingJSON[2*]</li> <li>11. ExplainJSONParsing[2*]</li> <li>12. DiscussJSON Values[2*]</li> </ol>

UGIT5P7	Next Generation Technologies PRACTICALS	-	The learner will be able to: <ol style="list-style-type: none"> <li>1. Write basic MongoDB Queries[3*]</li> <li>2. Write simple queries with MongoDB[3*]</li> <li>3. Implement Aggregation[3*]</li> <li>4. Replicate, backup and restore database[3*]</li> <li>5. Connect Java with MongoDB[3*]</li> <li>6. Connect PHP with MongoDB[3*]</li> <li>7. Connect Python with MongoDB[3*]</li> <li>8. Write programs on basic jQuery[6*]</li> <li>9. Write programs using advanced jQuery[6*]</li> <li>10. Create, Parse and Persist JSON[6*]</li> <li>11. Create JSON file and import it to MongoDB[6*]</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT602	Security In Computing	Unit I Information Security Overview, Risk Analysis and Secure Design Principles (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. Student will understand the need of Information Protection.</li> <li>2. To Analysis of risk associated with information.</li> <li>3. Student will be able to understand Types of Attacks in Networking.</li> <li>4. Student will be able to design Security by using CIA triad.</li> <li>5. Student will be able to differentiate between Lollipop and Onion Model.</li> </ol>
		Unit II Authentication and Authorization, Encryption and Storage Security (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. To understand the concept of Authentication and Authorization.</li> <li>2. To analyse difference between Authentication and Authorization.</li> <li>3. To Implementing security by using Encryption Concept.</li> <li>4. To compare Authentication and Authorization.</li> <li>5. To understand the concept of storage Security.</li> </ol>
		Unit III Database Security, Secure Network Design and Network Device Security (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. To analyse need of Database security.</li> <li>2. Student will be able to implement Database Security.</li> <li>3. To understand the concept of DMZ</li> <li>4. To study how to apply secure network Design.</li> <li>5. To understand difference between Hub, switch and Router.</li> </ol>
		Unit IV Firewalls and Wireless network security (Notional Hours 15)	<ol style="list-style-type: none"> <li>1. To understand three different Generations of firewall.</li> <li>2. To understand the requirement of wireless network security.</li> <li>3. To understand different types of antenna and their needs.</li> </ol>
			<ol style="list-style-type: none"> <li>4. To analyse wireless Networking</li> <li>5. To understand the use of NAT (Network Address Translation).</li> <li>6. To differentiate Static NAT and Dynamic NAT</li> </ol>

		UnitV IntrusionDetectionandPreventionSystem, VoiceoverIP(VoIP)andPBXSecurityand OperatingSystemSecurity Models	<ol style="list-style-type: none"> <li>1. To understand how to use Intrusion Detection and prevention system to protect the Data.</li> <li>2. To analyse Host based IDS and Network based IDS.</li> <li>3. To understand the need of VoIP Concept</li> <li>4. To analyse different Component of VoIP.</li> <li>5. Student will be able to apply Operating System Security Model</li> </ol>
		UnitVI VirtualMachinesandCloudComputing, SecureApplicationDesignAndPhysicalSecurity	<ol style="list-style-type: none"> <li>1. To understand the use of Virtual Machine and Cloud Computing.</li> <li>2. Student will be able to design Secure Application.</li> <li>3. Student will be able to understand requirement of Physical Security.</li> </ol>
UGIT602	PRACTICAL SESSIONS	-	<ol style="list-style-type: none"> <li>1. Student will be able to implement the AAA Authentication.</li> <li>2. Student will be able to Configure, Apply and Verify an Extended Numbered ACL.</li> <li>3. Student will be able to Configure IP ACLs to Mitigate Attacks and IPv6 ACLs.</li> <li>4. Student will be able to understand and implement a Zone-Based Policy Firewall</li> <li>5. Student will be able to implement Layer 2 Security.</li> <li>6. Student will be able to understand, design and Implement ASA Basic settings and firewall using CLI.</li> </ol>

Course Code	Course Title	Unit title	Learning Outcomes
UGIT602	Security In Computing	Unit I Information Security Overview, Risk Analysis and Secure Design Principles (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. Student will understand the need of Information Protection.</li> <li>2. To Analyse of risk associated with information.</li> <li>3. Student will be able to understand Types of Attacks in Networking.</li> <li>4. Student will be able to design Security by using CIA triad.</li> <li>5. Student will be able to differentiate between Lollipop and Onion Model.</li> </ol>
		Unit II Authentication and Authorization, Encryption and Storage Security (Notional Hours: 15)	<ol style="list-style-type: none"> <li>1. To understand the concept of Authentication and Authorization.</li> <li>2. To analyse difference between Authentication and Authorization.</li> <li>3. To Implementing security by using Encryption Concept.</li> <li>4. To compare Authentication and Authorization.</li> <li>5. To understand the concept of storage Security.</li> </ol>

		UnitIII DatabaseSecurity,SecureNetwork DesignandNetworkDeviceSecurity (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. ToanalyseeneedofDatabasesecurity.</li> <li>2. StudentwillabletoimplementDatabaseSecurity.</li> <li>3. TounderstandtheconceptofDMZ</li> <li>4. TostudyhowtoapplysecurenetworkDesign.</li> <li>5. TounderstanddifferencebetweenHub,switchandRouter.</li> </ol>
		UnitIV FirewallsandWireless networksecurity (NotionalHours15)	<ol style="list-style-type: none"> <li>1. TounderstandthreedifferentGenerationsoffirewall.</li> <li>2. Tounderstandtherequirementofwirelessnetworksecurity.</li> <li>3. Tounderstanddifferenttypesofantennaandtheirneeds.</li> <li>4. ToanalysewirelessNetworking</li> <li>5. TounderstandtheuseofNAT(NetworkAddressTranslation).</li> <li>6. TodifferentiateStaticNATandDynamicNAT</li> </ol>
		UnitV IntrusionDetectionandPreventi onSystem, VoiceoverIP(VoIP)andPBXSecuri tyand OperatingSystemSecurity Models	<ol style="list-style-type: none"> <li>1. TounderstandhowtouseIntrusionDetectionandpreventionsystem toprotecttheData.</li> <li>2. ToanalysingHostbasedIDSandNetworkbasedIDS.</li> <li>3. TounderstandtheneedofVoIPConcept</li> <li>4. ToanalysedifferentComponentofVoIP.</li> <li>5. StudentwillabletoapplyOperatingSystemSecurityModel</li> </ol>
		UnitVI VirtualMachinesandCloudComput ing, SecureApplicationDesignAndP hysicalSecurity	<ol style="list-style-type: none"> <li>1. TounderstandtheuseofVirtualMachineandCloudComputing.</li> <li>2. StudentwillabletodesignSecureApplication.</li> <li>3. StudentwillabletounderstandrequirementofPhysicalSecurity.</li> </ol>
UGIT602	PRACTICALSESSI ONS	-	<ol style="list-style-type: none"> <li>1. StudentwillbeabletoimplementtheAAAAAuthentication.</li> <li>2. StudentwillbeabletoConfigure,ApplyandVerifyanExtendedNumbere dACL.</li> <li>3. StudentwillbeabletoConfigureIPACLstoMitigateAttacksandIPV6A CLs.</li> <li>4. StudentwillbeabletounderstandandimplementaZone-Based PolicyFirewall</li> <li>5. StudentwillbeabletoimplementLayer2Security.</li> <li>6. Studentwillabletounderstand,designandImplementASABasicsettinga ndfirewallusingCLI.</li> </ol>
<b>CourseCod e</b>	<b>CourseTitle</b>	<b>Unittitle</b>	<b>LearningOutcomes</b>

UGIT602	SecurityInComputing	UnitI InformationSecurityOverview,RiskAnalysisandSecureDesignPrinciples (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. StudentwillunderstandtheneedofInformationProtection.</li> <li>2. ToAnalysisofriskAssociatedwithinformation.</li> <li>3. StudentwillabletounderstandTypesofAttacksinNetworking.</li> <li>4. StudentwillabletodesignSecuritybyusingCIAtraid.</li> <li>5. StudentwillabletodifferentiatebetweenLollipopandOnionModel.</li> </ol>
		UnitIIAuthenticationandAuthorization,EncryptionandStorageSecurity (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. TounderstandtheconceptofAuthenticationandAuthorization.</li> <li>2. ToanalysedifferencebetweenAuthenticationandAuthorization.</li> <li>3. ToImplementingsecuritybyusingEncryptionConcept.</li> <li>4. TocompareAuthenticationandAuthorization.</li> <li>5. TounderstandtheconceptofstorageSecurity.</li> </ol>
		UnitIII DatabaseSecurity,SecureNetworkDesignandNetworkDeviceSecurity (NotionalHours:15)	<ol style="list-style-type: none"> <li>1. ToanalyseneedofDatabasesecurity.</li> <li>2. StudentwillabletoimplementDatabaseSecurity.</li> <li>3. TounderstandtheconceptofDMZ</li> <li>4. TostudyhowtoapplysecurenetworkDesign.</li> <li>5. TounderstanddifferencebetweenHub,switchandRouter.</li> </ol>
		UnitIV FirewallsandWirelessnetworksecurity (NotionalHours15)	<ol style="list-style-type: none"> <li>1. TounderstandthreedifferentGenerationsoffirewall.</li> <li>2. Tounderstandtherequirementofwirelessnetworksecurity.</li> <li>3. Tounderstanddifferenttypesofantennaandtheirneeds.</li> <li>4. ToanalysewirelessNetworking</li> <li>5. TounderstandtheuseofNAT(NetworkAddressTranslation).</li> <li>6. TodifferentiateStaticNATandDynamicNAT</li> </ol>
		UnitV IntrusionDetectionandPreventionSystem, VoiceoverIP(VoIP)andPBXSecurityand OperatingSystemSecurity Models	<ol style="list-style-type: none"> <li>1. TounderstandhowtouseIntrusionDetectionandpreventionsystemtoprotecttheData.</li> <li>2. ToanalysingHostbasedIDSandNetworkbasedIDS.</li> <li>3. TounderstandtheneedofVoIPConcept</li> <li>4. ToanalysedifferentComponentofVoIP.</li> <li>5. StudentwillabletoapplyOperatingSystemSecurityModel</li> </ol>
		UnitVI VirtualMachinesandCloudComputing, SecureApplicationDesignAndPhysicalSecurity	<ol style="list-style-type: none"> <li>1. TounderstandtheuseofVirtualMachineandCloudComputing.</li> <li>2. StudentwillabletodesignSecureApplication.</li> <li>3. StudentwillabletounderstandrequirementofPhysicalSecurity.</li> </ol>

UGIT602	PRACTICALSESIONS	-	<ol style="list-style-type: none"> <li>1. Student will be able to implement the AAA Authentication.</li> <li>2. Student will be able to Configure, Apply and Verify an Extended Numbered ACL.</li> <li>3. Student will be able to Configure IP ACLs to Mitigate Attacks and IPv6 ACLs.</li> <li>4. Student will be able to understand and implement a Zone-Based Policy Firewall</li> <li>5. Student will be able to implement Layer 2 Security.</li> <li>6. Student will be able to understand, design and Implement ASA Basic settings and firewall using CLI.</li> </ol>
Course Code	Course Title	Unit title	Learning Outcomes
UGIT604	Principle of Geographic Information System	Unit I <b>A Gentle Introduction to GIS</b> <b>Geographic Information and Spatial Database</b>  (Notional Hours: 12)	The learner will be able to: <ol style="list-style-type: none"> <li>1. Describe what geography and GIS. [2]*</li> <li>2. Distinguish between model and map. [4]*</li> <li>3. Understand the meaning of the geographic phenomenon, geographic fields, geographic objects, and boundaries. [2]*</li> <li>4. Recognizing different aspects of computer representation of geographic information. [2]*</li> <li>5. Defining the temporal dimension. [2]*</li> </ol>
		Unit II <b>Data Management and Processing Systems</b>  (Notional Hours: 12)	<ol style="list-style-type: none"> <li>1. Defining the GIS software, GIS Architecture, and functionality, Spatial infrastructure data. [2]*</li> <li>2. Diagrammatically representing the stages of spatial data handling. [3]*</li> <li>3. The reasoning for using a DBMS. [5]*</li> <li>4. Apply to query on spatial database. [3]*</li> </ol>
		Unit III <b>Spatial Referencing and Positioning</b>  (Notional Hours: 06)	<ol style="list-style-type: none"> <li>1. Defining Reference surfaces for mapping. [2]*</li> <li>2. Diagrammatically explain different types of Coordinate Systems. [4]*</li> <li>3. Diagrammatically explain Map Projections, Coordinate Transformations. [4]*</li> <li>4. Describing the meaning of absolute positioning, network positioning, relative positioning [2]*</li> <li>5. Compare positioning techniques [4]*</li> </ol>



		<p>UnitIV  <b>DataEntryandPreparation</b>  (NotionalHours06)</p>	<ol style="list-style-type: none"> <li>1. IdentifythedifferentwaysofDirectspatialdatacapture,Indirectspatiald  atacapture.[2]*</li> <li>2. Recognizingdifferenttermsrelatedtothedataqualityofgeographic  information.[2]*</li> <li>3. Diagrammaticallyexplaindatachecksandrepairs.[4]*</li> <li>4. Definingpointdatatransformation.[2]*</li> </ol>
		<p>UnitV  <b>SpatialDataAnalysis</b>  (NotionalHours15)</p>	<p>Thelearnerwillableto:</p> <ol style="list-style-type: none"> <li>1. Diagrammaticallyexplainthemeasurementofvectorandrasterdata.[  4]*</li> <li>2. Applyingoverlayoperationonvectorandrasterdata.[3]*</li> <li>3. Describingthedifferentaspectofneighbourhoodfunction.[2]*</li> <li>4. IdentifythemeaningofGPSandGISapplication.[2]*</li> <li>5. DiagrammaticallyexplainerrorPropagationinthespacialdataproc  sing.[4]*</li> </ol>
		<p>UnitVI  <b>DataVisualization</b>  (NotionalHours15)</p>	<p>Thelearnerwillableto:</p> <ol style="list-style-type: none"> <li>1. IdentifytherelationbetweenGISandMap.[2]*</li> <li>2. Describingthevisualizingprocessandcartographictoolbox.[2]*</li> <li>3. Diagrammaticallyexplainhowtomapqualitivedata,quantitivedata,h  owtomaptimeseries[4]*</li> <li>4. IdentifythemeaningofGPSandGISApplications.[2]*</li> <li>5. ApplyingMapCosmeticstodrawingmap[3]*</li> <li>6. Definingthemeaningof MapDissemination[2]*</li> </ol>
<b>UGIT6P4</b>	<b>PRACTICAL SESSIONS</b>	-	<ol style="list-style-type: none"> <li>1. CreatingandManagingVectorData:Addingvectorlayers,settingpropert  ies,formatting,calculatinglinelengthsandstatistics.[3]*</li> <li>2. ExploringandManagingRasterdata:Addingrasterlayers,rasterstyling  ,andanalysis,rastermosaickingandclipping.[3]*</li> <li>3. MakingaMap,WorkingwithAttributes,ImportingSpreadsheetsorCS  Vfiles,UsingPlugins,SearchingandDownloading</li> </ol>

			<p>OpenStreetMapData.[3]*</p> <ol style="list-style-type: none"> <li>4. Workingwithattributes,terrainDataandhillshadeanalysis[3]*</li> <li>5. WorkingwithProjectionsandWMSData[3]*</li> <li>6. GeoreferencingTopoSheetsandScannedMapsandGeoreferencingAerialImageryandDigitizingMapData.[3]*</li> <li>7. ManagingDataTablesandSpatialdataSets:Tablejoins,spatialjoins,pointsinpolygonanalysis,performingspatialqueries.[3]*</li> <li>8. PerformingAdvancedGISOperations1:NearestNeighbourAnalysis,SamplingRasterDatausingPointsorPolygons,InterpolatingPointData.[3]*</li> <li>9. PerformingAdvanceGISOperations2:BatchProcessingusingProcessingFrameworkAutomatingComplexWorkflowsusingProcessingModeller,AutomatingMapCreationwithPrintComposerAtlas.[3]*</li> <li>10. ValidatingMapdata.[3]*</li> </ol>
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Course Code	Course Title	Unit title	Learning Outcomes
UGIT606	IT Service Management	Unit I Introduction, Service Strategy Principles (Notional Hours: 6)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describing the What is service management? What are services?. [1]*</li> <li>2. Identify Business Process, Principles of Service management. [2]*</li> <li>3. Understanding the Lifecycle Stages. [2]*</li> <li>4. Explaining Value creation, Service Assets, Service Provider, Service Structures, Service Strategy Principles. [2]*</li> <li>5. Discuss on Service Strategy. [2]*</li> </ol>
		Unit II Challenges, Critical Success factors and risks, Service Design (Notional Hours: 12)	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Define the Complexity, Coordination and Control, Preserving value, Effectiveness in measurement, Risks. [2]*</li> <li>2. Explaining Fundamentals, Service Design Principles [2]*</li> <li>3. Identifying Service requirements and documenting business requirements and drivers. [2]*</li> <li>4. Describing the Design activities, Design aspects, Subsequent design activities, Design constraints. [1]*</li> <li>5. Understand the Service oriented architecture, Business Service Management, Service Design Models [2]*</li> </ol>

		<p>Unit III Service Design Processes, Challenges, Critical Success factors and risks, Service Transition (Notional Hours:6)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Listing Service Design Processes, Challenges. [1]*</li> <li>2. Diagrammatically explain Service Design Processes, Service Transition. [4]*</li> <li>3. Identify and evaluate Challenges, Risks. [2]*</li> <li>4. Understand the process management policies and scheduling of processes by CPU [2]*</li> <li>5. Recognise the meaning of Fundamentals, Service Transition Principles. [2]*</li> </ol>
		<p>Unit IV Service Transition Processes, Challenges, Critical Success factors, Risks (Notional Hours 12)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Listing Service Transition Processes. [1]*</li> <li>2. Explaining Transition planning and support, Change Management. [2]*</li> <li>3. Discuss Service Asses Configuration Management, Service and Deployment Management, Service Validation and Testing, Evaluation, Knowledge Management. [2]*</li> <li>4. Understand the Challenges, Critical Success factors, Risks, Service Transition under difficult Conditions. [2]*</li> </ol>
		<p>Unit V Service Operation, Continual Service Improvement (CSI) Principles, CSI Process (Notional Hours 12)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Recognise the Factors to be considered in Service Operation. [2]*</li> <li>2. Review and analyze improvement opportunities in each lifecycle phase. [3]*</li> <li>3. Review and analyze Service Level achievement results. [2]*</li> <li>4. Improve cost effectiveness of delivering IT services without sacrificing customer satisfaction. [2]*</li> <li>5. Identify and implement individual activities to improve IT service equality. [2]*</li> </ol>
			<ol style="list-style-type: none"> <li>6. Ensures applicable quality management methods are used to support continual improvement activities. [3]*</li> </ol>

		<p>Unit VI          CSIMethodsnadTechniques,OrganisingforCSI,Technologyconsiderations,ImplementingCSI(NotionalHours12)</p>	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. Describingwhentouseassessments,whattoassessandhowagapanalysiscanprovideinsightintotheareasthathaveroomforimprovement.[1]*</li> <li>2. Discussthehowtousebenchmarking,servicemeasurement,metrics,servicereporting,includingbalancedscorecardandSWOT,tosupportCSI.[2]*</li> <li>3. Understandhowtocreateareturnoninvestment,establishabusinescaseandmeasurethebenefitsachieved.[2]*</li> <li>4. Ensureshowtechniqueswithinavailabilitymanagement,capacitymanagement,ITservicecontinuitymanagementandproblemmanagementcanbeusedbyCSI.[2]*</li> <li>5. Understandtheknowledge,interpretation,andanalysisofimprovementprinciples,techniques,andrelationships,andtheirapplicationtoensurecontinualserviceimprovement.[2]*</li> <li>6. KnowabouttheroleoftheCSImanager,andtherolesofserviceowner,processowner,processmanagerandprocesspractitionerinthecontextofCSIandhowtheycanbepositionedwithinanorganization[1]*</li> </ol>
UGIT3P5	PRACTICAL SESSIONS	-	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. PerformingIntroductiontoAndroid,IntroductiontoAndroidStudioIDE,ApplicationFundamentals.[3]*</li> <li>2. PerformProgrammingResources-AndroidResources:(Color,Theme,String,Drawable,Dimension,Image).[3]*</li> <li>3. PerformProgrammingActivitiesandfragments-</li> </ol>

			<p>fragmentsandmultiplefragments.[3]*</p> <ol style="list-style-type: none"> <li>4. PerformProgramsrelatedtodifferentLayoutsCoordinate,Linear,Relative,Table,Absolute,Frame,ListView,GridView.[3]*</li> <li>5. PerformProgrammingUIelements-AppBar,Fragments,UIComponents.[3]*</li> <li>6. PerformProgrammingmenus,dialog,dialogfragments.[3]*</li> <li>7. PerformProgramsonIntents,Events,ListenersandAdapters-TheAndroidIntentClass,UsingEventsandEventListeners.[3]*</li> <li>8. PerformProgramsonServices,notificationandbroadcastreceivers.[3]*</li> <li>9. PerformDatabaseProgrammingwithSQLite.[3]*</li> <li>10. PerformProgrammingthreads,handlesandasynchronizedprograms.[3]*</li> <li>11. PerformProgrammingMediaAPIandTelephoneAPI.[3]*</li> <li>12. PerformProgrammingSecurityandpermissions.[3]*</li> <li>13. PerformProgrammingNetworkCommunicationsandServices(JSON).[3]*</li> </ol>
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<b>Course Code</b>	<b>Course Title</b>	<b>Unit title</b>	<b>Learning Outcomes</b>
UGIT607	CyberLaws	UnitI PowerofArrestWithoutWarrantUndertheITAct,2000, CyberCrimeandCriminalJustice:Penalties,AdjudicationandAppealsUndertheITAct,2000 (NotionalHours:10)	<p>Thelearnerwillbeableto-</p> <ol style="list-style-type: none"> <li>1. DescribePowerofArrestWithoutWarrantUndertheITAct,2000.[2]*</li> <li>2. CompareandcontrastbetweenCognizableandNon-CognizableOffences.[4]*</li> <li>3. Understand‘abouttocommit’isusedinsection80.[2]*</li> <li>4. Explaintheconceptof‘CyberCrime’andtheItAct,2000.[2]*</li> <li>5. UnderstandtheconceptofStrategiestoTackleCyberCrimeandTrends.[2]*</li> </ol>

		<p>Unit II Contracts in the Info Tech World, Jurisdiction in the Cyber World (Notional Hours: 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Understand the Contract in the Info Tech world. [2]*</li> <li>2. Compare Click-Wrap and Shrink-Wrap Contract. [4]*</li> <li>3. Understand Contract Formation Under the Indian Contract Act, 1872. [2]*</li> <li>4. Describe Jurisdiction and the Information Technology Act, 2000. [2]*</li> <li>5. Summarise the Legal Principles on Jurisdiction in the United State of America. [2]*</li> </ol>
		<p>Unit III Battling Cyber Squatters and Copyright Protection in the Cyber World. (Notional Hours: 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Explain Concept of Domain Name and Reply to Cyber Squatters, Meta-Tagging. [2]*</li> <li>2. Distinguish The Battle Between Freedom and Control on the Internet. [4]*</li> <li>3. Describe Copyright Ownership and Assignment, License of Copyright. [2]*</li> <li>4. Understand Copyright Protection of Content on the Internet. [2]*</li> <li>5. Analyse the Napster and its Cousins: A Revolution on the Internet but a Crisis for Copyright Owners. [4]*</li> </ol>
		<p>Unit IV E-Commerce Taxation: Real Problems in the Virtual World, Digital Signature, Certifying Authorities and E-Governance (Notional Hours 10)</p>	<p>The learner will be able to-</p> <ol style="list-style-type: none"> <li>1. Describe A Tug of War on the Concept of 'Permanent Establishment'. [2]*</li> <li>2. Explain the Law of Double Taxation Avoidance Agreements and Taxable Jurisdiction Over Non-Residents. [2]*</li> <li>3. Understand the Taxation Policies in India. [2]*</li> <li>4. Describe the concept of Digital Signatures, Digital Signature Certificate. [2]*</li> <li>5. Understand the E-Governance in India. [2]*</li> </ol>

		Unit V The Indian Evidence Act of 1872 v. Information Technology Act, 2000. (Notional Hours 10)	The learner will be able to- 1. Understand the Status of Electronic Records as Evidence. [2]* 2. Describe the Admissibility and Probative Value of Evidence. [2]* 3. Describe the Amendments in the Indian Evidence Act by the IT Act. [2]*
			4. Describe Amendments to the Bankers Books Evidence Act, 1891. [2]* 5. Understand the Reserve Bank of India Act, 1934. [2]*
		Unit VI Protection of Cyber Consumers in India (Notional Hours 10)	The learner will be able to- 1. Describe Goods and Services. [2]* 2. Explain the Defect in Goods and Deficiency in Services. [2]* 3. Illustrate the Instances of Unfair Trade Practices. [3]* 4. Explain the Beware Consumers. [2]* 5. Understand the Applicability of CPA to Manufacturers. [2]* 6. Understand the Amendments in Indian IT Act 2000. [2]*
UGIT6P7	PRACTICALS SESSIONS	-	The learner will be able to- 1. Study the concept of Introduction to Android, Introduction to Android Studio IDE, Application Fundamentals. [3]* 2. Implement concept of Resources. [3]* 3. Implement concept of Activities and fragments. [3]* 4. Implement concept related to different Layouts. [3]* 5. Implement concept of UI Elements. [3]* 6. Implement concept of menus, dialog, dialog fragments. [3]* 7. Implement concept of Intents, Events, Listeners and Adapters. [3]* 8. Implement concept of Services, notification and broadcast receivers. [3]* 9. Design the Database Programming with SQLite [6]* 10. Implement concept of threads, handles and asynchronous

			programs.[3]* 11. ImplementconceptofMediaAPIandTelephoneAPI.[3]* 12. ImplementconceptofSecurityandpermissions.[3]* 13. ImplementconceptofNetworkCommunicationsandServices.[3]*
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**\*Note:[1]:Remembering,[2]:Understanding,[3]:Applying,[4]:Analysing,[5]:Evaluating,[6]:Creating**



Sr. No	Course Code	Name of Course Coordinator	Signature
<b>SEM I</b>			
1	UGIT101	ASIFA HAWA	<i>A</i>
2	UGIT102	POONAM RAWALE	<i>P Rawale</i>
3	UGIT103	MANISHA JANGALE	<i>Manisha</i>
4	UGIT104	MADHURI GABHANE	<i>Madhuri</i>
5	UGIT105	SNEHA MHATRE	<i>Sneha</i>
6	UGIT106	SWATI GAIKWAD	<i>Swatikwad</i>
<b>SEM II</b>			
7	UGIT201	HARSHA GORDE	<i>Harsha</i>
8	UGIT202	SAMIKSHA SURYAWANSHI	<i>Samiksha</i>
9	UGIT203	VARSHA IRALAPALLE	<i>Varsha</i>
10	UGIT204	SNEHA MHATRE	<i>Sneha</i>
11	UGIT205	MANISHA JANGALE	<i>Manisha</i>
12	UGIT206	POONAM RAWALE	<i>P Rawale</i>
<b>SEM III</b>			
13	UGIT301	HARSHA GORDE	<i>Harsha</i>
14	UGIT302	MADHURI GABHANE	<i>Madhuri</i>
15	UGIT303	MANOJ CHOUDHARY	<i>Manoj</i>
16	UGIT304	ASIFA HAWA	<i>A</i>
17	UGIT305	AJAY BANSODE	<i>Ajay</i>
18	UGIT306	SWATI GAIKWAD	<i>Swatikwad</i>
<b>SEM IV</b>			
19	UGIT401	MANISHA JANGALE	<i>Manisha</i>
20	UGIT402	MANOJ CHOUDHARY	<i>Manoj</i>
21	UGIT403	MADHURI GABHANE	<i>Madhuri</i>
22	UGIT404	SWATI GAIKWAD	<i>Swatikwad</i>
23	UGIT405	VARSHA IRALAPALLE	<i>Varsha</i>
24	UGIT406	AJAY BANSODE	<i>Ajay</i>

SEM V			
25	UGIT501	MANOJ CHOUDHARY	<i>Manoj</i>
26	UGIT502	MANISHA JANGALE	<i>Manisha</i>
27	UGIT503	HARSHA GORDE	<i>Harsha</i>
28	UGIT504	SAMIKSHA SURYAWANSHI	<i>Samiksha</i>
29	UGIT505	POONAM RAWALE	<i>P Rawale</i>
30	UGIT506	ASIFA HAWA	<i>A</i>
31	UGIT507	VARSHA IRALAPALLE	<i>Varsha</i>
SEM VI			
32	UGIT601	AJAY BANSODE	<i>Ajay</i>
33	UGIT602	ASIFA HAWA	<i>CA</i>
34	UGIT603	POONAM RAWALE	<i>P Rawale</i>
35	UGIT604	SAMIKSHA SURYAWANSHI	<i>Samiksha</i>
36	UGIT605	MANISHA JANGALE	<i>Manisha</i>
37	UGIT606	MANOJ CHOUDHARY	<i>Manoj</i>
38	UGIT607	VARSHA IRALAPALLE	<i>Varsha</i>

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PRINCIPAL

